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Federal Aid in Wildlife Restoration

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- **Laws:** lawlib.state.md.us
- **Regulations:** dsd.state.md.us/comar

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Greetings Hunters and Trappers:

It is our pleasure to introduce the 2018-2019 Guide to Hunting and Trapping in Maryland.

Hunting, and the conservation commitment borne of the hunting heritage, is critical to the long-term sustainability of our wild natural resources. The men and women of Maryland Department of Natural Resources are dedicated to the sound scientific conservation and management of those resources. Likewise, they are working hard to provide diverse and enjoyable hunting opportunities across Maryland’s unique landscape.

The stewardship ethic derived from hunting experiences has spawned a long history of dedicated conservationists who remain passionate about the protection and scientific management of our natural resources. To ensure future generations of hunters will carry on this staunch conservation legacy, we will continue to develop new opportunities for promotion, education and training of hunting and hunters.

We offer you our personal best wishes for a safe and successful hunting season and thank you for your commitment to stewarding our important natural resources.

Larry Hogan,
Governor of Maryland

Mark Belton,
Secretary of the Maryland Department of Natural Resources

Welcome to another season of opportunity in wild Maryland! The Wildlife and Heritage Service team has been working hard to ensure your time afield will be safe, successful and enjoyable. We also remain committed to expanding hunting opportunities across Maryland so more newcomers can try hunting for the first time. To that end we are launching a first-ever pheasant hunt program that will open the door to new hunters of all ages and backgrounds. These hunts will be piloted this year on public lands and will afford a limited number of lucky hunters a chance to experience the thrill of pursuing the iconic game bird with an experienced hunting partner in an exclusive safe setting. As interest grows, we are hopeful that this program will be expanded to additional public lands across Maryland.

Interestingly, non-hunters might wonder why it is important to ensure the future of hunting and hunters in Maryland and the United States. Maryland and most other states, fund nearly all of the wildlife conservation and land management for wildlife from hunter dollars. Specifically, the sale of hunting licenses and the federal matching funds from those state-side sources, represents the vast majority of funding for wildlife management and conservation in Maryland. The majority of the funding is used to protect, conserve or manage species and habitats that are not hunted or trapped. In fact, only a handful of species managed by your Wildlife and Heritage team are subject to legal hunting or trapping. The remaining plants, animals and insects are all protected. However, it is hunters who fund that work and without the long-term sustainability of hunting dollars, all wildlife conservation and management will suffer or cease to exist.

So, whether you enjoy big bucks, abundant ducks or booming gobbles in the Spring – or are passionate about the conservation of our wild Baltimore Oriole, the iconic Bald Eagle or Osprey…or simply appreciate the beauty of natural lands on your daily commute to a brick and mortar office, it is hunting that makes those experiences possible. Likewise, if you have ever required the technical expertise of a state wildlife staffer to help with the deer eating your soybeans, bats flying around the home or snakes hanging around the local bus stop, you should know that hunting and hunters made those services possible.

Our team will remain dedicated to a science-based philosophy where a thorough analytical inquiry grounds the important decisions of the work we do. But the funding that makes all of our services possible rides on the backs of the minority who hunt while all others get to enjoy the free-ride and benefits borne of those passionate folks who love a day afield with a firearm, archery tackle or pack full of steel.

In the end, we thank the hunting and trapping community for continuing your commitment to making the experiences of all outdoors enthusiasts possible and I hope to personally have the chance to see you in the field this season and thank you for your continued commitment and passion.

Cheers and safe hunting!

Paul A. Peditto,
Director of the Maryland Wildlife & Heritage Service
NEW LAWS AND REGULATIONS FOR 2018–2019

• The statewide combined total antlered white-tailed bag limit for Archery, Muzzleloader and Firearms Seasons is now two (2). Hunters in Region B will be eligible to take a third antlered deer with the purchase of a Bonus Antlered Deer Stamp.

• Hunters may only harvest one (1) antlered white-tailed deer per day within the prescribed bag limit.

• Hunters may now harvest one (1) antlered white-tailed deer within the prescribed bag limit that does not meet the requirement of having at least 3 points on one antler. Junior hunters and apprentice license holders 16 years of age or younger are exempt from this requirement.

• Hunters in Region B are no longer required to harvest two (2) antlerless white-tailed deer before using the Bonus Antlered Deer Stamp.

• Hunters in Region A may now harvest either an antlerless or an antlered white-tailed deer during the early muzzleloader season on public land.

• The Region B Archery Season antlerless white-tailed bag limit has been changed from unlimited to fifteen (15).

• Additional Sunday hunting opportunities for archery hunters have been added in Allegany, Carroll, Frederick, Kent, Montgomery, Garrett and Washington Counties. See page 18 for details.

• Black bear hunting season has been extended by one day. The season will now run from Monday-Friday. See page 44 for more details.

• The daily bag limit for pheasant has been increased to two (2) birds and they may be of either sex. The season has also been expanded.

• Fall Turkey season has been extended by one (1) day.

• The Maryland Natural Resources Police has partnered with Maryland Wildlife Crimestoppers to prevent poaching of our fish and wildlife resources. You can report poaching and wildlife crime while remaining anonymous and be eligible for a cash reward. You can call or text Maryland Wildlife Crimestoppers at 1-443-433-4112 or email mwc.dnr@maryland.gov. You can also report violations from your phone using the Maryland DNR App!

• Special event pheasant hunts will be held on December 15 and 16, 2018 at five Wildlife Management Areas in western Maryland. A lottery will provide Junior and Apprentice License holders only, an exclusive opportunity to hunt pheasants. Those wishing to participate must apply for a permit through a lottery process. See Special Event Pheasant Hunt.

• Hunters may now maintain their harvest report card electronically. See page 32.

Legislation passed during the 2018 General Assembly created several changes for hunters in Maryland:

• Hunters may now wear daylight fluorescent pink in addition to fluorescent orange.

• In Montgomery County archery hunters are no longer required to use a tree stand when hunting but must be in an elevated position when hunting within 50 to 100 yards of any building or camp occupied by human beings.

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24-Hour Natural Resources Emergency or Assistance Telephone: 800-628-9944 or Natural Resource Police 24-Hour Dispatch: 410-260-8888

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Law Enforcement Division of the U.S. Fish and Wildlife Service 410-228-2475 (Cambridge)

Wildlife and Heritage Service Offices
Please contact local offices listed below for more information on any of the following issues: bag limits, hunting licenses, hunting permits and their requirements, hunting seasons, Junior Hunt Days, managed hunts, permits and their requirements, public hunting areas, stamps, trapping seasons and wildlife regulations. For information on specific public lands use the phone numbers listed in the Public Hunting Lands section of this guide (pg. xx).

Headquarters
Tawes State Office Building, E-1 580 Taylor Ave. Annapolis, MD 21401 410-260-8540; FAX 410-260-8596

Anne Arundel, Calvert, Charles, and St. Mary's counties
Gwynnbrook Office
3738 Gwynnbrook Ave. Owings Mills, MD 21117 410-356-0941, FAX 410-356-5063

Gwynnbrook WMA
3740 Gwynnbrook Ave. Owings Mills, MD 21117 Reservations and permits are only available through 410-356-9272, Hours: 7:30a.m.-11:30a.m., Aug. 13, 2018-Feb. 28, 2019

Bel Air Wildlife Office
2 S. Bond St., Suite 101 Bel Air, MD 21014 410-836-4559, FAX 410-836-4552

Seneca Wildlife Office
11960 Clopper Rd., Gaithersburg, MD 20878 301-258-7308, FAX 301-258-9607

Cumberland Service Center
13300 Winchester Rd., SW Cumberland, MD 21502 866-439-1708 (toll free in MD), 301-777-2134 Tuesday and Thursday; walk in only, no mail in applications

Essex Service Center
1338 Eastern Blvd. A Essex, MD 21221 866-344-8889 (toll free in MD), 410-819-4100

Frederick Service Center
601 West MacPhail Rd. #2 Bel Air, MD 21014
866-623-3187 (toll free in MD), 410-836-4550

Prince Frederick Service Center
6904 Hallowing LN Prince Frederick, MD 20678
866-688-3823 (toll free in MD), 410-535-3382

Salisbury Service Center
251 Tilghman Rd., Room #2 Salisbury, MD 21801
866-812-1678 (toll free in MD), 410-713-3840

Licensing and Registration Service Centers

Licensing and Registration Service Centers offer the following: boat dealer licenses, commercial fishing licenses, hunting licenses, off-road vehicle permits, recreational fishing licenses and vessel titles and registration. Information about Department of Natural Resources locations and activities, safety classes for hunters and boaters and state parks and forests is also available. Visit dnr.maryland.gov/Pages/licensing.aspx.

Annapolis Service Center
160 Harry S Truman Pkwy. mailing address: PO Box 1869, Annapolis, MD 21401
866-344-8889 (toll free in MD), 410-260-3220

Bel Air Service Center
501 West MacPhail Rd. #2 Bel Air, MD 21014
866-623-3187 (toll free in MD), 410-836-4550

Centreville Service Center
120 Broadway Ave., STE 5/6 Centreville, MD 21617
866-439-1708 (toll free in MD), 410-819-4100

Cumberland Service Center
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1338 Eastern Blvd. A Essex, MD 21221
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Frederick Service Center
1601-A Bowmans Farm Rd. Frederick, MD 21701
866-679-0906 (toll free in MD), 410-836-4550

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6904 Hallowing LN Prince Frederick, MD 20678
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General Deer Hunting Rules

- A hunter must carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- Written permission is required to hunt on private land.
- A hunting license is required to hunt deer (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- An Archery Stamp is required for Archery Deer Season (pg. 20) and a Muzzleloader Stamp is required for Muzzleloader Deer Season (pg. 21).
- Deer and turkeys harvested must be field tagged before moving from the place of kill unless a confirmation number is obtained electronically at the place of kill. The carcass must also be field tagged when left unattended or given or left with another person. Deer and turkeys must be checked in within 24 hours of recovery with the Department of Natural Resources to obtain a confirmation number. Hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 32-33).
- There are daylight fluorescent color clothing requirements to hunt deer. See Fluorescent Color Clothing Requirements and Exceptions (pg. 53).
- Archery equipment may be used to hunt deer during all of the deer hunting seasons. This includes the Junior Deer Hunt Days.
- Muzzleloading firearms may only be used to hunt deer during the Muzzleloader Season, Firearms Season and Junior Deer Hunt Days.
- Shotguns may be used to hunt deer in all counties during the Firearms Season and Junior Deer Hunt Days.
- Breach-loading rifles and modern handguns may only be used to hunt deer during the Firearms Season and Junior Deer Hunt Days.
- Antlerless white-tailed deer bag limits are separate and independent for Region A and Region B.
- Deer may not be hunted while they are swimming or taking refuge in water.
- Dogs cannot be used to hunt deer except trained tracking dogs may be used to find dead, wounded or injured deer. The dog handler must maintain physical control of the tracking dog at all times and only the hunter and dog handler may carry a hunting device while tracking the deer. Prior to tracking the deer, the hunter must notify the Natural Resources Police by telephone at 800-628-9944. The hunter may dispatch the deer only during legal shooting hours and by means legal for the current hunting season.
- It is legal to bait deer except on state owned or state-controlled properties.
- A person that intentionally wounds or kills any white-tailed or sika deer must make a reasonable attempt to retrieve and make use of the deer. This includes hunters and persons shooting under the authority of a Deer Management Permit (crop damage permit).
- A person must have written permission when entering lands owned by another person or organization for the purpose of retrieving a deer. Some publicly owned properties also require permission before a person may access them.
- It is unlawful to cast the rays of an artificial light from a vehicle on buildings or dwellings, fields, livestock, orchards, wild mammals and birds or woods. See General Hunting Regulations for exceptions (pg. 53).

ATTENTION

Deer and turkey tagging and reporting requirements have changed. See the text above and Deer and Turkey Tagging and Checking (pgs. 32-33).
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*For complete warranty, safety and product information, consult your local Kubota dealer and the product operator’s manual. Power (HP/KW) and other specifications are based on various standards or recommended practices. Optional equipment may be shown.

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DEER HUNTING

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REGION B: Anne Arundel, Baltimore, Calvert, Caroline, Carroll, Cecil, Charles, Dorchester, Frederick, Harford, Howard, Kent, Montgomery, Prince George’s, Queen Anne’s, St. Mary’s, Somerset, Talbot, the eastern portion of Washington County, Zone 1, Private Land Code Area 252, that lies east of a line beginning at the intersection of Rt. 494 and the Pennsylvania line, south on Rt. 494 to Rt. 57, south on Rt. 57 to Rt. 40 at St. Paul’s Church, west on Rt. 40 to the junction of Big Spring Rd. and Rt. 40 in Clear Spring, south on Big Spring Rd. to the junction of Rt. 56 at Big Spring, following Rt. 56 west to the junction of Charles Mill Rd., then south on Charles Mill Rd. to the Potomac River.)

DEER MANAGEMENT REGIONS/ZONES MAP

INTRODUCING

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Breech-loading rifles may not be used to hunt deer in:

- Anne Arundel, Baltimore, Calvert, Charles, Harford, Howard, Kent, Montgomery, Prince George's, Queen Anne's, St. Mary's and Talbot counties.
- A section of Frederick County and sections of Worcester County (see pg. 36 for descriptions of those sections).
Junior Deer Hunt Days and Bag Limits

Junior Deer Hunt Days are for hunters age 16 or younger only.

To hunt during these days:
- Junior hunters must have a hunting license or be exempt from the license requirement (see Who May Hunt Without a License, pg. 56).
- They must be accompanied in the field by an individual who:
  - is 21 years old or older.
  - possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement) or is exempt from hunting license requirements.
  - is unarmed.

Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday hunting chart, pg. 19).

JUNIOR DEER HUNT DAYS 2018

- Nov. 10, statewide
- Sunday, Nov. 11 in certain counties (see chart, pg. 18).

Junior Deer Hunt Days, Bag Limits:
- Junior Deer Hunt Days have a separate bag limit. Deer taken by junior hunters during these days do not count towards the regular Archery, Muzzleloader or Firearms seasons bag limits.
- Junior hunters are NOT required to comply with the antler point restriction during any of the deer seasons (see White-tailed Antler Point Restrictions). The Region A total bag limit is 1 antlered or antlerless white-tailed deer for Junior Deer Hunt Days.
- The Region B total bag limit is 3 white-tailed deer; no more than 1 may be antlered for Junior Deer Hunt Days.
- The Sika Deer total bag limit is 1 antlered or antlerless sika deer for Junior Deer Hunt Days.

Antlered White-tailed Deer Statewide Seasons and Bag Limits

The antlered white-tailed deer bag limit is statewide and applies to both Region A and Region B together.

NEW– Hunters may only harvest 1 antlered white-tailed deer per day within the season bag limits.

The combined total antlered white-tailed bag limit for Archery, Muzzleloader and Firearms Seasons is now 2.
- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday hunting chart, pg. 19).
- An antlered white-tailed deer is defined as a deer with two or more points to one antler, or a deer with one antler three or more inches long, measuring from the top of the skull as the deer is in life.
- An antler point is defined as any antler projection one inch or more in length and includes the brow tine. The tip of the main beam is also considered a point.

White-tailed Antler Point Restrictions
- A statewide Antler Point Restriction is in effect on some, but not all, of the antlered white-tailed deer a hunter may harvest during the license year. The Antler Point Restriction includes these regulations:
  » Hunters may harvest one antlered white-tailed deer within the yearly bag limit that does not meet the requirement of having at least three points on one antler. Any additional antlered white-tailed deer taken within the yearly bag limit must have at least three points on one antler.
  » These deer may be taken in any order within the existing bag limit.
  » Junior hunters that possess a valid Junior Hunting License (or junior hunters that are exempt from the licensing requirement) or are 16 years of age or younger and possess an Apprentice Hunting License are NOT required to comply with the antler point restriction during any of the deer seasons.

Bonus Antlered Deer Stamp
- A bonus antlered white-tailed deer may only be taken in Region B (see map, pg. 10).
- A Bonus Antlered Deer Stamp must be purchased prior to pursuing a bonus antlered deer.
- Hunting license holders that purchase a Bonus Antlered Deer Stamp may take one additional antlered white-tailed deer in Region B during one season of their choice (Archery, Muzzleloader or Firearms).
- Those who may hunt without a license (pg. 56) and those who possess an Apprentice Hunting License (pg. 54) do not need to purchase a Bonus Antlered Deer Stamp to take a bonus antlered white-tailed deer.
- The use of a Bonus Antlered Deer Stamp to take one additional antlered white-tailed deer increases the total bag limit for the hunting license year (Archery, Muzzleloader and Firearms seasons) to 3.
- A Bonus Antlered Deer Stamp that is not used during one season may be used in a subsequent season (Archery, Muzzleloader or Firearms) during that license year.
- Only one bonus antlered white-tailed deer may be taken for each hunting license year.
- The Bonus Antlered Deer Stamp may not be used during the Oct. 18–Oct. 20, 2018 portion of the Muzzleloader Season.

ANTLER POINT RESTRICTION

Doesn’t meet point restriction.

Meets point restriction.

These deer may be taken in any order within the bag limit.

Hunters may harvest 1 antlered white-tailed deer within the yearly bag limit that does not meet the requirement of having at least three points on one antler. Any additional antlered white-tailed deer taken within the yearly bag limit must meet the minimum point restriction.
Bonus Antlered Deer Stamps may not be used to take sika deer.

Resident Bonus Antlered Deer Stamp $10
Nonresident Bonus Antlered Deer Stamp $25
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg 57.)

ANTLERED WHITE-TAILED ARCHEERY SEASON 2018-2019

- Archery Season is also open Jan. 4–Jan. 6 in Region A.
(Dates include Sundays in certain counties, see pg. 18.)

- The Archery Season bag limit for antlered white-tailed deer is 1.
- The combined total antlered white-tailed bag limit for Archery, Muzzleloader and Firearms Seasons is 2.

ANTLERED WHITE-TAILED MUZZLELOADER SEASON 2018

(Dates include Sundays in certain counties, see pg. 18.)

- The Muzzleloader Season bag limit for antlered white-tailed deer is 1.
- The combined total antlered white-tailed bag limit for Archery, Muzzleloader and Firearms Seasons is 2.
- Only one (1) deer total (antlered or antlerless) may be taken in Region A during the October 18–20, 2018 Muzzleloader Season.
- The Bonus Antlered Deer Stamp may not be used during the Oct. 18–20, 2018 Muzzleloader Season.

ANTLERED WHITE-TAILED FIREARMS SEASON 2018-2019

- Nov. 24–Dec. 8
- Firearms Season is also open Jan. 4–Jan. 6 in Region B.
(Dates include Sundays in certain counties, see pg. 18.)

- The Firearms Season bag limit for antlered white-tailed deer is 1.
- The combined total antlered white-tailed bag limit for Archery, Muzzleloader and Firearms Seasons is 2.

Antlerless White-tailed Deer Seasons and Bag Limits, Region A

The combined total antlerless white-tailed bag limit for Region A’s Archery, Muzzleloader and Firearms Seasons is 2.
- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset.
- An antlerless white-tailed deer is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.
- Region A Department of Natural Resources Public Lands open to antlerless white-tailed deer hunting are: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan’s Mountain WMA, Deep Creek Lake State Park (Designated Areas Only),...
Garrett State Forest, Green Ridge State Forest, Indian Springs WMA, McCoole FMA, Mount Nebo WMA, Potomac State Forest, Prather’s Neck WMA, Rocky Gap State Park (Designated Areas Only), Savage River State Forest, Sideling Hill WMA, Warrior Mountain WMA, Woodmont, Youghiogheny Reservoir CWMA and Youghiogheny Scenic Wild River.

**ANTLERLESS WHITE-TAILED ARCHERY SEASON 2018-2019, REGION A**

- Sept. 7–Oct. 17, Oct. 21–Nov. 23, Dec. 10–Dec. 14, Dec. 30 - Jan. 31 (Dates include Sundays in certain counties, see pg. 18.)
- The Region A Archery Season antlerless white-tailed bag limit is 1.

**ANTLERLESS WHITE-TAILED MUZZLELOADER SEASON 2018, REGION A**

- Department of Natural Resources Public Lands: Oct. 18–Oct. 20 and Dec. 7–Dec. 8
- All Other Lands: Oct. 18–Oct. 20 and Dec. 27–Dec. 29
- The Region A Muzzleloader Season antlerless white-tailed bag limit is 1.
- In Region A, only 1 deer total (antlered or antlerless) may be taken on either public or private lands during the Muzzleloader season.

**ANTLERLESS WHITE-TAILED FIREARMS SEASON 2018, REGION A**

- Department of Natural Resources Public Lands: Dec. 8
- All Other Lands: Dec. 7–Dec. 8
- The Region A Firearms Season antlerless white-tailed bag limit is one (1).

The combined total antlerless white-tailed bag limit for Region A’s Archery, Muzzleloader and Firearms Seasons is 2.

**ANTLERLESS WHITE-TAILED DEER SEASONS AND BAG LIMITS, REGION B**

(See map for regions, pg. 10.)

- The Region B Archery Season antlerless white-tailed bag limit is 15.

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday Hunting, pg. 19).
- An antlerless white-tailed deer is a female deer or a male deer with no antlers or spike antlers less than three inches in length, measuring from the top of the skull as the deer is in life.

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- **We Got Em’ Charter**
  WeGotEmGuideService.com | 410-310-7110

- **Williamson Outfitters**
  WilliamsonOutfitters.com | 410-443-4880
DEER HUNTING

**ANTLERLESS WHITE-TAILED MUZZLELOADER SEASON 2018, REGION B**

- Oct. 18–Oct. 27, Dec. 15–Dec. 29
  (Dates include Sundays in certain counties, see pg. 18.)
- The Region B Muzzleloader Season antlerless white-tailed deer bag limit is ten (10).

**ANTLERLESS WHITE-TAILED FIREARMS SEASON 2018-2019, REGION B**

- Nov. 24–Dec. 8, Jan. 4–Jan. 6
  (Dates include Sundays in certain counties, see pg. 18.)
- The Region B Firearms Season antlerless white-tailed deer bag limit is ten (10).

**Sika Deer Seasons and Bag Limits**

- Daily deer shooting hours are one half hour before sunrise to one half hour after sunset with the exception of certain Sundays in certain counties (see Sunday Hunting, pg. 19).
- Sika deer bag limits are independent of the white-tailed deer bag limits.
- An antlered sika deer is a deer with at least one antler visible above the hairline.
- Bonus Antlered Deer Stamps may not be used to take sika deer.

**SIKA ARCHERY SEASON 2018-2019**

  (Dates include Sundays in certain counties, see pg. 18.)
- The sika deer Archery Season bag limit is 3 deer, no more than 1 antlered.

**SIKA MUZZLELOADER SEASON 2018**

- Antlered or Antlerless: Oct. 18–Oct. 20 and Dec. 15–Dec. 29
- Antlerless Only: Oct. 22–Oct. 27
- The sika deer Muzzleloader Season bag limit is three (3), no more than 1 antlered.

**SIKA FIREARMS SEASON 2018-2019**

- Nov. 24–Dec. 8, Jan. 4–Jan. 6
  (Dates include Sundays in certain counties, see pg. 18.)
- The sika deer Firearms Season bag limit is 3, no more than 1 antlered.

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– David M.
### 2018-2019 Sunday Deer Hunting Dates (for White-Tailed Deer and Sika Deer)

Sunday hunting is allowed only on these dates and times during these seasons.

#### 2018-2019 Sunday Deer Hunting Dates

<table>
<thead>
<tr>
<th>COUNTY</th>
<th>FIREARMS SEASON</th>
<th>ARROW SEASON</th>
<th>MUZZLELOADER SEASON</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>SEPT 9-16</td>
<td>SEPT 16-23</td>
<td>OCT 1-7</td>
</tr>
</tbody>
</table>

#### County Land Status

- **Open**: County open to all hunting.
- **Private Only**: Hunting allowed only on private lands.
- **Private & Designated Public**: Hunting allowed on private lands and designated public lands.
- **None**: Hunting is not allowed.

#### Designated Public Lands

- Allegany County: Billmeyer-Belle Grove WMA, Cunningham Swamp WMA, Dan's Mountain WMA
- Garrett County: Garrett State Forest (SF), Green Ridge SF, Indian Springs SF
- Washington County: McCoole FMA, Mount Meo WMA, Potomac River SF, Savage River SF, Sinking Hill WMA
- Allegany County: Dan's Mountain WMA

#### Legal Shooting Hours

- One half hour before sunrise to 10:30 AM on this Sunday (applies only to Kent and Montgomery counties where footnoted).
Bologna
Regular
Jalapeno
Cheddar
Hot Pepper
Jack
Honey
Lebanon

Deer Dogs
Regular
Jalapeno Cheddar

Slim Jims
Regular
Jalapeno Cheddar
BBQ
Pepperoni Sticks
Pizza Sticks

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Teriyaki

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Polish
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Archery Deer Hunting Regulations

- A hunting license is required to hunt deer during the Archery Season (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- An Archery Stamp is required to hunt deer during the Archery Season except that:
  - Hunters entitled to hunt without a license do not need to purchase an Archery Stamp; and
  - Hunters with a Senior Lifetime Consolidated License do not need to purchase an Archery Stamp.

Resident Archery Stamp.............................. $6
Nonresident Archery Stamp .................... $25
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg 57)

- Persons who hunt with archery equipment during the Muzzleloader Season must purchase a Muzzleloader Stamp (see Muzzleloader Deer Hunting Regulations, pg. 21) except that:
  - Hunters entitled to hunt without a license do not need to purchase an Archery Stamp; and
  - Hunters with a Senior Lifetime Consolidated License do not need to purchase an Archery Stamp.

• Archery equipment may be used to hunt deer during all of the deer hunting seasons. This includes the Archery Season, Muzzleloader Season, Firearms Season and Junior Deer Hunt Days.
• Deer taken with archery equipment must count towards the bag limit of the season in which they are taken, please note:
  - Deer harvested with archery equipment during the antlerless-only second split of the early Muzzleloader Season in Region B count towards the Archery Season bag limit.
• It is illegal to shoot on, from or across any public road.
• It is illegal to hunt or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.
• Archery hunters are not required to wear fluorescent color clothing (pg. 53) within the regular Archery Season dates. Archery
hunters are required to wear fluorescent color clothing when hunting during the:
» Deer Muzzleloader Season (including the Region B antlerless white-tailed Muzzleloader Season when it overlaps the Archery Season);
» Deer Firearms Season;
» Junior Deer Hunt Days; and
» Black Bear Season in Allegany, Frederick, Garrett and Washington counties.
• Firearms or airguns may not be carried while hunting deer during the Archery Season with the following exception. In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season.
• The handgun:
  » May not be used for hunting any game species while the person is archery hunting for deer;
  » May not have a barrel length of more than six inches;
  » May not have a telescopic sight or electronic aiming device attached; and
  » May not be used to kill wildlife wounded by a vertical bow or crossbow.

**Vertical Bow Regulations**
• The vertical bow shall have a full draw and pull of 30 pounds or more for deer hunting.
• Draw locking devices are legal on all vertical bows for deer hunting.
• Vertical bow release aids are permitted.

**Crossbow Regulations**
• A crossbow used for deer hunting shall have a draw of 75 pounds or more.
• All crossbows should have a working safety.
• It is unlawful to have a loaded crossbow in, on or leaning against any vehicle.
• A cocked crossbow without a bolt or arrow in the firing position is considered to be unloaded.

**Regulations for Both Vertical Bows and Crossbows**
• Arrows or bolts used for deer hunting must have a sharpened broadhead with metal points and a minimum width of 7/8 of an inch.
• The use of poisoned or explosive tipped arrows or bolts is not permitted.

**Muzzleloader Deer Hunting Regulations**
• A hunting license is required to hunt deer during the Muzzleloader Season (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
• A Muzzleloader Stamp is required to hunt deer during the Muzzleloader Season except that:
  » Hunters entitled to hunt without a license do not need to purchase an Muzzleloader Stamp; and
  » Hunters with a Senior Lifetime Consolidated License do not need to purchase an Muzzleloader Stamp.

**Resident Muzzleloader Stamp** .......... $6
**Nonresident Muzzleloader Stamp** .......... $25
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg. 57.)
• To take a bonus antlered white-tailed deer, all deer hunters except those who may hunt without a license or possess an Apprentice Hunting License, must purchase a Bonus Antlered Deer Stamp (see Antlered White-tailed Deer, pg. 12).
• Deer harvested must be field tagged before moving from the place of kill unless a confirmation number is obtained electronically at the place of kill. They must also be field tagged when giving, putting or leaving the carcass with another individual, or anytime the carcass is left unattended. Deer must be...
• Deer may be hunted with a muzzleloading Season, Firearms Season and Junior Deer Hunt Days.

• Deer taken with a muzzleloader must count towards the bag limit of the season in which they are taken. Deer taken with a muzzleloader during the Firearms Season must count towards the Firearms Season bag limit.

• It is unlawful to shoot on, from or across any public road.

• It is unlawful to shoot on, from or across any public road.

• It is illegal to shoot or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunting this distance is 100 yards in Anne Arundel County and 50 yards in Calvert, St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.

• It is unlawful to discharge a firearm within 300 yards of a school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.

**Muzzleloader Regulations**

• Deer may be hunted with a muzzleloading rifle, muzzleloading shotgun or muzzleloading handgun (both single shot and revolvers) in all Maryland counties.

• To be considered a muzzleloader, a rifle, shotgun or handgun must be loaded from the muzzle and a revolver must be loaded from the front of the cylinder.

• Flintlock, percussion cap and inline ignition muzzleloaders are legal hunting devices for deer.

• Muzzleloading rifles or shotguns used for deer hunting must be at least .40 caliber in size and must use 60 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

• Muzzleloading handguns used for deer hunting must be at least .40 caliber with a barrel length of at least 6 inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

• Sabot loads are legal for use in muzzleloaders used for deer hunting.

• Muzzleloaders are considered unloaded if the ignition system is disabled by removal of the cap, primer, battery or primer powder.

• It is unlawful to have a loaded firearm in, on or leaning against any vehicle. This includes a muzzleloader ready to fire.

**Firearms and Air Guns Deer Hunting Regulations**

• A hunting license is required to hunt deer during the Firearms Season (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing requirements and types.

• To take a bonus antlered white-tailed deer, all deer hunters except those who may hunt without a license or possess an Apprentice Hunting License, must purchase a Bonus Antlered Deer Stamp (see Deer and Turkey Tagging and Checking Requirements, pg. 32).

• Deer harvested must be field tagged before moving from the place of kill unless a confirmation number is obtained electronically at the place of kill. They must also be field tagged when giving, putting or leaving the carcass with another individual, or anytime the carcass is left unattended. Deer must be checked in within 24 hours of recovery with the Department of Natural Resources to obtain a confirmation number. Confirmation numbers must be recorded on a Big Game Harvest Record. Hunters may use the Big Game Harvest Record provided with their license, create their own or store it electronically on their mobile device. See Deer and Turkey Tagging and Checking for further instructions (pgs. 32-33).

• Shotguns, muzzleloading firearms, air guns and archery equipment may be used to hunt deer in all counties during the Firearms Season and Junior Hunt Days.

• Breech loading rifles and modern handguns may only be used to hunt deer during the Firearms Season and Junior Hunt Days in some counties (see map on pg. 11 and Handgun Regulations on pg. 23).

• Deer taken with breech loading firearms, muzzleloaders, air guns or archery equipment during the Firearms Season must count towards the Firearms Season bag limit.

• All deer hunters are required to wear daylight fluorescent color clothing (pg. 53) during the Firearms Season dates.

• It is illegal to hunt any animal other than deer on the first day of Deer Firearms Season except sea ducks in the Sea Duck Zone.

• It is illegal to shoot on, from or across any public road.

• It is illegal to hunt or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunting this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.

• It is unlawful to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.

**Air Gun Regulations**

• An air gun is defined as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.

• Certain air guns may be used to hunt deer in all counties during the deer Firearms Season only.

• To be legal for deer hunting an air gun must:
  » Shoot one .40 caliber or larger bullet or ball at a single discharge which generates at least 400 foot pounds of muzzle energy; or
  » Shoot an arrow or bolt at least 18” in length with a minimum speed of 300 feet per second at release with a sharpened broadhead with metal points and a minimum width of 7/8 inch.
• The use of poisoned or explosive tipped arrows or bolts is not permitted.
• It is unlawful to have a loaded air gun in, on or leaning against a vehicle.
• An air gun with the projectile removed is considered to be unloaded.

**Regulations for Firearms**

- Deer may not be hunted with a firearm that is loaded with more than eight cartridges or shells. Magazines do not have to be physically blocked.
- Except in Dorchester County where #1 buckshot or larger may be used, firearms used for deer hunting may only shoot one all lead, lead alloy or copper soft nosed or expanding bullet or ball. Sabots are permitted. Non-expanding full metal jacketed, incendiary and tracer bullets are not permitted.
- It is unlawful to have a loaded firearm in, on or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to hunt with an automatic firearm capable of firing a series of shots with one continuous pull of the trigger.
- Firearms or air guns may not be carried while hunting deer during the Archery Season with the following exception. In Deer Management Region A, persons 21 years old or older may carry a handgun for personal protection against bear while hunting deer during the Archery Season. The handgun:
  » May not be used for hunting any game species while the person is archery hunting for deer;
  » May not have a barrel length of more than six inches;
  » May not have a telescopic sight or electronic aiming device attached; and
  » May not be used to kill wildlife wounded by a vertical bow or crossbow.

**Rifle Regulations**

- The rifles referred to here are loaded from the breech of the barrel and use cartridges.
- Rifles used for deer hunting must use ammunition developing a muzzle energy of at least 1,200 foot pounds. Consult ammunition guides for ballistics information.
- Breech-loading rifles may only be used to hunt deer during the Firearms Season and Junior Deer Hunt Days in certain counties (see map, pg. 11).

**Shotgun Regulations**

- The shotguns referred to here are loaded from the breech of the barrel and use shells.
- Shotguns used for deer hunting must be 28 gauge or larger.
- Shotgun ammunition used for deer hunting must shoot a single solid projectile except in Dorchester County, where #1 buckshot or larger may be used.

**Handgun Regulations**

- The handguns referred to here are loaded from the breech of the barrel or rear of the cylinder and use cartridges.
- Handguns may be used to hunt deer only in those counties where the use of a breech loading rifle for deer hunting is permitted (see map, pg. 11) with the exception that handguns may be used to hunt deer throughout Frederick County.
- Handguns used for deer hunting must have a barrel length of 6 inches or more and use ammunition which produces a muzzle energy of 700 foot pounds or more. Consult ammunition guides for ballistics information.
Chronic Wasting Disease in Maryland

Chronic wasting disease is a disease of the brain and nervous system in the deer family (Cervidae). It has been found in the following free ranging cervids: elk, moose, mule deer, reindeer and white-tailed deer.

This malady is classified as a transmissible spongiform encephalopathy and attacks the brain of cervids, producing small lesions that eventually result in death. The Department of Natural Resources has tested nearly 10,000 random hunter harvested deer for chronic wasting disease since 2002, and it was first detected in November 2010. The infected deer was harvested by a hunter in Allegany County and was most likely part of an outbreak discovered nearby in Hampshire County, West Virginia, in 2005. To date, 27 infected deer have been detected in Allegany and Washington counties.

Concerns over chronic wasting disease should not stop hunters from enjoying the hunting season or any venison they may acquire. To date, this encephalopathy has not been shown to be transmissible to humans. However, it is recommended that hunters field dressing or butchering deer take the same precautions as they might to protect against other pathogens or diseases and not consume venison from animals known to be infected. The following common sense precautionary measures are recommended for the safe handling, field dressing and processing of venison:

- Avoid shooting or handling a deer that appears sick.
- Wear latex or rubber gloves when field dressing or butchering deer.
- Remove all internal organs.
- Remove the meat from the bones and spinal column if home processing a deer.
- Do not use household knives or utensils when field dressing or home processing a deer.
- Avoid cutting through bones or the spinal column (backbone).
- If you saw off antlers or through a bone or if you sever the spinal column with a knife, be sure to disinfect these tools prior to using them for the butchering or removal of meat.
- Remove all fat, membranes and connective tissue from the meat. Note that normal field dressing and trimming of fat from meat will remove lymph nodes.
- Always wash hands and instruments thoroughly after dressing and processing game meat.
- Use a 50/50 solution of household chlorine bleach and water to disinfect tools and work surfaces. Wipe down counters and let them dry; soak knives for one hour.

The following taxidermists and meat processors are currently approved to prepare or process deer carcasses or deer parts taken from within the Chronic Wasting Disease Management Area. This provision provides an opportunity for hunters harvesting deer within the disease management area to transport carcasses or other deer parts directly to one of these approved businesses for meat processing, taxidermy services or for preparation for transport to another taxidermist. Please consult the Department of Natural Resources website at dnr.maryland.gov/wildlife for an up to date list of approved processors and taxidermists.

**Meat Processors**
- B&B Country Meats, Frostburg, 301-689-6225
- B&B Butchering, Orleans, 301-478-2558
- Snurr Bonez Wild Game Processing, Cumberland, 301-777-0450
- Ernst Market, Clear Spring, 301-842-2292
- Holsinger’s Meats and Deli, Maugansville, 301-733-9263
- Sunnyland/Ray Burger’s Meats, Williamsport, 301-223-9637

**Taxidermists**
- Brian McKinley, Cumberland, 240-580-4148
- Donnie Burley, Cumberland, 301-707-6272
- Fairview Wildlife Studio, Hagerstown, 301-791-1568
- Geisinger Taxidermy, Thurmont, 301-271-0501
- Kline’s Taxidermy, Smithsburg, 301-416-0201
- Millstone Taxidermy, Hancock, 240-520-7226
- Richard Kroll, Barton, 301-359-5010
- Robert Friend, Westernport, 301-359-9784
- Steven Fairgrieve, Barton, 301-707-9261

**Chronic Wasting Disease Management Area Boundary Description**
The disease management area includes all of Allegany County and Harvest Management Unit 250 in western Washington County.

- **Eastern Boundary:** I-70 from the Maryland/Pennsylvania border south to Rt. 522, then south on Rt. 522 to the Maryland/West Virginia border.

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2018–19 Maryland Guide to Hunting & Trapping
• Southern Boundary: The Maryland/West Virginia border from Rt. 522 west to the Allegany/Garrett County line.
• Western Boundary: The Allegany/Garrett County line from the Maryland/West Virginia border north to the Maryland/Pennsylvania border.
• Northern Boundary: The Maryland/Pennsylvania border from the Allegany/Garrett County line east to I-70.

Management of Chronic Wasting Disease

Due to the detection of this disease in Allegany and Washington counties, the Department of Natural Resources has implemented a number of measures to prevent the unintentional spread of this contagion to other locations in Maryland or surrounding states. The changes outlined below apply only to the Chronic Wasting Disease Management Area on private and public land.

Whole deer carcasses or deer parts cannot be transported out of the disease management area except for:
- Meat with no part of the spinal column, backbone or head attached;
- Hind quarters and front shoulders with no spinal column or backbone attached;
- Cleaned hide with no head attached;
- Skull plate cleaned of all meat and brain tissue;
- Antlers with no meat or soft tissue attached;
- Finished taxidermy mounts or tanned hides;
- Whole deer carcasses or parts being transported directly to the meat processors

Please check the Maryland Department of Natural Resources website (dnr.maryland.gov/wildlife) for updates on chronic wasting disease surveillance and management in Maryland. Hunter assistance and cooperation is essential to the Department of Natural Resource's efforts to monitor and manage chronic wasting disease in Maryland.

Carcass Importation Ban

The primary objective in the management of chronic wasting disease is to prevent its spread into new areas. One possible mode of disease transmission is by the movement and disposal of infected carcasses. In an effort to minimize the risk for disease spread, Maryland along with many other states, has adopted regulations that restrict the importation of whole carcasses and certain carcass parts of deer, moose and elk harvested from states or areas in states that have chronic wasting disease.

A person may not import the whole carcass of a dead deer, elk or moose into Maryland from another state or province's designated chronic wasting disease containment, surveillance or management area, unless the final destination of the carcass is within the Maryland Chronic Wasting Disease Management Area or with a chronic wasting disease approved Maryland processor or taxidermist. Travelers may pass through any part of Maryland with whole carcasses from other state/province chronic wasting disease management areas if the carcasses will not remain in the state for more than 24 hours, and no parts are disposed of or remain in the state. A person may import only the following parts of a carcass into Maryland if the final destination is within the state but outside the Chronic Wasting Disease Management Area:
- Meat with no part of the spinal column or head attached;
- Hind quarters and front shoulders with no spinal column or backbone attached;
- Meat without backbone;
- Cleaned hide with no head attached;
- Skull plate cleaned of all meat and brain tissue;
- Antlers with no meat or soft tissue attached;
- Upper canine teeth also known as buglers, whistlers or ivories; and
- Finished taxidermy mount or tanned hides.

Please consult the Chronic Wasting Disease Management Alliance website at cwd-info.org for a complete list of state and province chronic wasting disease containment, surveillance and management areas.

Any person who imports or possesses a cervid carcass or part of a cervid that was tested for chronic wasting disease in another state or province and is notified that the cervid tested positive, must report the test results to the Maryland Department of Natural Resources within 24 hours of receiving such notification by telephone at 301-842-0332, or by FAX 301-842-1026; or by email to brian.cyler@maryland.gov.

If you hunt deer, elk, moose or other cervids in other states and/or provinces, particularly those in which chronic wasting disease has been detected, check with the respective fish and wildlife agencies regarding special regulations or specific advice for hunters. Also check with your home state fish and wildlife agency to ensure that animals lawfully killed elsewhere may be imported and possessed in your state. Additional information can be found at the alliance's website cwd-info.org and the department's website dnr.maryland.gov/wildlife.

Taking Deer Carcasses out of Maryland

Because Maryland is considered a chronic wasting disease positive state, deer hunters must follow carcass importation regulations in other states when they transport a deer carcass out of Maryland. The surrounding states of Delaware, Pennsylvania, Virginia and West Virginia each have specific regulations as to whether they will allow whole deer carcasses or only parts of carcasses to enter from Maryland. Likewise, the regulations for each of these states vary as to whether they apply to deer from anywhere in Maryland, or just to deer taken within the chronic wasting disease management area. Hunters are strongly encouraged to check state regulations before transporting deer carcasses.

Managed Deer Hunting Programs

In addition to satisfying licensing, Maryland hunter safety and stamp requirements; lottery selection, a Managed Hunt Permit and a Shooter Qualification Card are required to participate in the following managed deer hunting programs:
- Fair Hill NRMA State Park
- Fort Frederick State Park
- Gunpowder Falls State Park
- North Point State Park
- Seneca Creek State Park

Department of Natural Resources Shooter Qualification Card Program

Through the Shooter Qualification Program local sportsman’s clubs, shooting clubs and other groups avail their facilities and expertise to certify hunters for the program. Hunters who meet certain shooting qualification standards become certified and receive a Maryland State Shooter Qualification Card valid for the current hunting license year. This card serves as “proof of proficiency” and enables a qualified hunter to be eligible for many of the managed deer hunts held across Maryland.

The Fort Frederick State Park qualification event will be held Nov. 4, 2018 beginning at 10 a.m. at the Fort Frederick Range in Washington County. (All hunters must arrive by 10:00 a.m.)

The qualification event held at the Notchcliff Army National Guard Range in Baltimore County for the Fair Hill, Gunpowder Falls and North Point hunting programs will be held on Dec. 9, 2018 (All hunters must arrive by 10:00 a.m.).
Other Shooter Qualification events are held at different times and locations throughout the year. Many of the organizations that host these events charge a fee. The Department of Natural Resources will issue a press release in the summer announcing the dates for the various qualifications and will list the website addresses of participating sportsmen’s clubs and other locations where Shooter Qualifications will be held. The website address for all this information is: dnr.maryland.gov/huntersguide/Downloads/shoot_qual_cal.pdf. Hunters interested in participating in managed hunts should contact the organization holding the hunt to learn more about their program and any additional requirements.

Managed Hunt Permit

- The annual Managed Hunt Permit is required to hunt Department of Natural Resources properties that charge for managed hunts and covers all such hunts on these lands.
- The Managed Hunt Permit is not required to take part in drawings or lotteries but only to participate in the managed hunts.
- Hunters should contact the properties they wish to hunt for site-specific rules and regulations.
- Persons exempt from the Managed Hunt Permit requirement are those legally hunting with a Junior Hunting License, persons 16 years of age or younger hunting with an Apprentice Hunting License (see Hunting Licenses and Prices, pg. 54) or any person serving in the United States Armed Forces that is exempt from needing a Maryland hunting license (see Armed Forces Members Hunting In Maryland, pg. 56).

Managed Hunt Permit .............................................. $35
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg. 57.)

For managed deer hunts at Fair Hill, Fort Frederick, Gunpowder Falls, North Point and Seneca Creek:
- Hunters will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- Shotguns with slugs are the only firearms allowed for these hunts.

- The use of scopes is encouraged.
- Deer taken during these hunts will not count toward the hunter’s regular deer Firearms Season bag limit.
- Hunters participating in the Fair Hill, Gunpowder Falls, North Point and Seneca Creek hunts will be allowed to harvest 4 antlerless deer and approximately one out of 10 hunters will be chosen by drawing on the morning of the hunt to harvest an antlered deer in lieu of one of the four antlerless deer.
- Hunters participating in the Fort Frederick State Park hunt will be allowed to harvest 2 antlerless deer.

The Fair Hill NRMA State Park managed deer hunt in Cecil County has a limit of 140 hunters. For more information call 410-356-9272 between 7:30 a.m.–11:30 a.m. or 410-398-1246. (See the following pages for the Fair Hill Managed Hunt application form.)

The Fort Frederick State Park managed deer hunt in Washington County has a limit of 30 hunters. For more information call 301-842-2155. (See the following pages for the Fort Frederick application form.)

The Gunpowder Falls State Park, Sweet Air Area and North Point State Park managed deer hunts in Baltimore and Harford counties has a limit of 70 for Sweet Air and 60 for North Point. For more information call 410-356-9272 between 7:30 a.m.–11:30 a.m. or 410-592-2897. (See the following pages for the Gunpowder Falls and North Point application forms.)

The Seneca Creek State Park managed deer hunt in Montgomery County has a limit of 60 hunters. For more information call 410-356-9272 between 7:30 a.m.–11:30 a.m. or 301-924-2127. (See the following pages for the Seneca Creek application form.)

The Anne Arundel County managed deer hunt has a limit of 140 hunters. For more information call 410-222-6141 or 410-222-8820 between 8:30 a.m. – 4 p.m. or email rdpece00@aacounty.org. Please visit their website for an application form and a complete list of rules and regulations. aacounty.org/services-and-programs/ deer-management-program

The Anne Arundel County Recreation and Parks Department managed deer hunt in Anne Arundel County has these provisions:
- A Shooter Qualification Card and verification that the hunter has complied with the Hunter Education and Safety Requirement are required to participate in this hunt.
- Hunters and hunting dates will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- Hunters must pass background checks and participate in an interview.
- Shotguns and Muzzleloaders are the only firearms allowed for these hunts, but ammunition types are restricted.
- MD residency or active duty military with proof of station in MD is required.
- Hunters must provide their own and use a portable tree stand.
- The use of iron sights and/or scopes are required.
- There is a mandatory hunter meeting. There is a pre-hunt mandatory scout date for each property.
- Additional fees apply.

The Smithsonian Environmental Research Center managed deer hunt in Anne Arundel County has these provisions:
- A Shooter Qualification Card and verification that the hunter has complied with the Hunter Education and Safety Requirement are required to participate in this hunt.
- Hunters and hunting dates will be chosen by lottery. Only one application per hunter. Group applications of up to three hunters will be accepted and must be stapled together.
- There is a mandatory hunter meeting. There is a pre-hunt mandatory scout date for each property.
- Additional fees apply.

The Wye Island Natural Resources Management Area managed deer hunt in Queen Anne’s County has these provisions:
- Hunters are required to submit a copy of their current Maryland Hunting License along with their permit application.
- Hunters will be chosen by lottery for both the October muzzleloader deer hunt and the December firearms deer hunt.
- For more information call 410-827-7577.
FAIR HILL NRMA STATE PARK
MANAGED HUNT APPLICATION

Name: ____________________________________________
Address (street): _____________________________________
(city, state, zip): _____________________________________
Telephone #: _________________________________________
DNR ID #: ___________________________________________

Number the hunt date blocks, with #1 being your first choice:
January 14, 2019   January 15, 2019

Mail the completed application to:
Fort Frederick State Park
11100 Fort Frederick Road, Big Pool, MD 21711

Deadline for applications is October 9, 2018.
The lottery drawing will be held on October 10, 2018 at 10:00a.m.

GUNPOWDER FALLS STATE PARK
MANAGED HUNT APPLICATION
SWEET AIR AREA

Name: ____________________________________________
Address (street): _____________________________________
(city, state, zip): _____________________________________
Telephone #: _________________________________________
DNR ID #: ___________________________________________

Number the hunt date blocks, with #1 being your first choice:
January 21, 2019   January 22, 2019

Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 2, 2018.
The lottery drawing will be held on November 5, 2018 at 12:30p.m.

FORT FREDERICK STATE PARK
MANAGED HUNT APPLICATION

Name: ____________________________________________
Address (street): _____________________________________
(city, state, zip): _____________________________________
Telephone #: _________________________________________
DNR ID #: ___________________________________________

Number the hunt date blocks, with #1 being your first choice:
December 4, 2018   December 5, 2018

Mail the completed application to:
Fort Frederick State Park
11100 Fort Frederick Road, Big Pool, MD 21711

Deadline for applications is October 9, 2018.
The lottery drawing will be held on October 10, 2018 at 10:00a.m.

SENeca CREEK STATE PARK
MANAGED HUNT APPLICATION

Name: ____________________________________________
Address (street): _____________________________________
(city, state, zip): _____________________________________
Telephone #: _________________________________________
DNR ID #: ___________________________________________

Number the hunt date blocks, with #1 being your first choice:
January 17, 2019   January 18, 2019

Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 2, 2018.
The lottery drawing will be held on November 5, 2018 at 12:30p.m.

NORTH POINT STATE PARK
MANAGED HUNT APPLICATION

Name: ____________________________________________
Address (street): _____________________________________
(city, state, zip): _____________________________________
Telephone #: _________________________________________
DNR ID #: ___________________________________________

The hunt dates are:
January 24, 2019   January 25, 2019

Mail the completed application to:
Gwynnbrook WMA
3740 Gwynnbrook Ave., Owings Mills, MD 21117

Deadline for applications is November 2, 2018.
The lottery drawing will be held on November 5, 2018 at 12:30p.m.

NATURAL RESOURCES POLICE CAREER OPPORTUNITIES

IF YOU HAVE WHAT IT TAKES AND THE DESIRE TO SERVE, WE’RE INTERESTED IN TALKING TO YOU.
To begin your career as a Maryland Natural Resources Police officer, please contact Corporal Raymond Griggs at 443-221-8521, or raymond.griggs1@maryland.gov, or visit the Maryland Natural Resources Police Recruitment Facebook page.
SMITHSONIAN ENVIRONMENTAL RESEARCH CENTER DEER HUNT APPLICATION

Name: ____________________________________________

Address (street): ____________________________________________
(city, state, zip): ____________________________________________

Telephone * (day/evening): _________________________________

DNR ID *: ________________________________________________

Shooter Qualification *: ____________________________________
A copy of your Shooter Qualification Card must be submitted with your application.

Hunter Safety Card *: _______________________________________

Hunt from a Vehicle Permit *: ________________________________

Number the hunt date blocks, with #1 being your first choice:

- November 24, 2018
- December 1, 2018
- December 8, 2018
- December 15, 2018
- December 22, 2018
- December 29, 2018
- January 5, 2019
- January 12, 2019

Mail this completed application to:
Smithsonian Environmental Research Center, Attention: Tony Dove
647 Contess Wharf Rd., Edgewater, MD 21037

Deadline for applications is October 5, 2018.
The lottery drawing will be held on October 10, 2018.
The mandatory scout date is November 18, 2018 from 8 a.m. to 2 p.m.
Hunter must be able to remove harvested deer from SERC property.

PERMISSION TO HUNT AND/OR TRAP

I hereby grant permission to the person named below to hunt and/or trap on my property located at ___________________________

on the following dates: ___________________________

Signed: ____________________________________________

AGREEMENT

In return for the privilege of hunting and/or trapping on this property, I agree to obey the laws, to observe all safety precautions and practices, to take every precaution against fire and to assume all responsibility and liability for my person and my property while on the landowner’s property.

Signed: ____________________________________________

Address (street): ____________________________________________
(city, state, zip): ____________________________________________

DNR ID *: ________________________________________________
Date: ____________________________________________________

MARYLAND ARCHERY HUNTER SURVEY COOPERATORS NEEDED

WE NEED YOUR HELP!
Archery hunters are among the most active outdoor enthusiasts in Maryland. The time you spend afield and the experiences you enjoy are of great value to us. The hunting observations you make, day after day and year after year, can be used as a powerful tool to effectively track fluctuations in many different wildlife populations (e.g., deer, bear, turkey, small game and furbearers). Therefore, we are asking you to take the time to become a cooperator and document information about each of your archery hunts. The data you provide will be added to the data already collected by over 300 other archery hunter cooperators and will make the results even stronger.

If you are interested in becoming an Archery Hunter Survey Cooperator, you can download a copy of the survey at dnr.maryland.gov/wildlife/Pages/hunt_trap/bhsurvey.aspx or contact Brent Evans at 443-786-3656 or brent.evans@maryland.gov.

Cooperators will receive an annual survey form to complete during the deer archery season and an annual report of the results after they are compiled. We appreciate your interest and cooperation.

BLACK BEARS IN MARYLAND

Western Maryland ( Allegany, Garrett, Frederick and Washington counties) is home to a healthy black bear population. Accordingly, people may find themselves encountering bears, especially in areas with natural or artificial food sources, such as berry patches, oak groves or in areas where bait, such as corn, has been left to attract wildlife. If you encounter a bear, the Department of Natural Resources recommends that you make your presence known by making noise. Clap your hands and speak with a firm voice to be sure the bear knows you are there. Remain upright and do not run. Back away slowly and leave the area. Although black bears are generally shy and run when confronted by people, they are wild animals that should be treated with respect.

For people wishing to carry a form of personal protection, the department recommends the use of bear pepper spray as an effective, legal and safe bear deterrent. It has a large volume, long shelf life and is discharged in an expanding cloud that will reach its target up to 35 feet away. There are a variety of bear pepper sprays on the market that can be purchased at local sporting goods stores or on the internet. When purchasing bear pepper spray, be sure that the label states that it is for use on bears and has been approved by the Environmental Protection Agency.
Deer Processors

The Department of Natural Resources would like to thank the deer processors listed below for their service and cooperation in the Wildlife and Heritage Service’s annual collection of information on Maryland deer. Their efforts help supply the data necessary to manage this popular species. We appreciate their support of the stewardship and management of deer.

Allegany
B&B Butchering ......................................... 301-478-2558
B&B Country Meats ........................................ 301-689-6225
Snurr Bonez Wild Game Processing ........ 301-777-0430

Anne Arundel
Austin’s Deer Processing .......................... 410-850-5838
Harwood Butcher Shop ............................. 410-212-8803
Ray Hitchcock Taxidermy ......................... 410-987-6990

Baltimore
Trophy Care Taxidermy & Deer Processing .... 410-282-1118

Calvert
Rowell’s Butcher Shop ................................ 443-295-7449

Caroline
Deep Branch Custom Cuts .................... 410-310-1246
Knife Box Custom Cuts .......................... 443-262-3694
Frases’ Meat Shop ....................................... 410-673-7249
Richard’s Deer Shop ....................................... 410-279-0622
Tuckahoe River Deer Processing .......... 443-786-5199

Charles
C & L Deer Processing .............................. 410-374-6244
M & G Wild Game Processing ........... 443-375-7138

Cecil
Buckland’s Deer Processing .................. 443-350-0573
Ron Bennett ........................................... 443-553-4239

Charles
Chuck’s Butcher Shop ............................... 301-283-0743
or 301-375-8371

Dorchester
Bucktown Butcher Shop .......................... 443-521-4286
Kramer’s Butcher Shop .............................. 443-521-7501
The Duck Stop ........................................... 443-521-7128
or 443-521-2026

Frederick
Climt’s Cuts ............................................ 301-865-5120 or 301-748-1505
Pry’s Deer Processing ............................. 301-834-8752
Rob’s Deer Shop ......................................... 301-271-7780
Shuff’s Meat Market ................................. 301-271-2231

Garrett
Butcher Block ........................................... 301-334-4140
EJ’s Meat Processing ................................. 301-245-4409
Second Chance Farms .............................. 301-616-7794

Harford
KCC Deer Processing .............................. 410-836-8166

Kent
Alexander’s Deer Processing .................... 410-928-3462
John’s Butcher Shop ................................. 410-778-3550

Montgomery
KS Kuts .............................................. 301-606-5203 or 240-457-1844
Tim Mullinix ............................................ 240-246-6199

Prince George’s
Harwood Butcher Shop ........................... 410-212-8803

Queen Anne’s
Billy Walls ............................................. 410-778-3511
Emory Creek Processing .................... 410-490-5669

Somerset
Eddie Johnson Deer Processing ............ 410-603-0047
or 410-603-0046
Holland’s Deer Cutting ............................ 410-251-7608

St. Mary’s
Mike McWilliams Wild Game Processors .... 301-475-9667 or 240-925-6994
Henry’s Deer Processing ........................ 27990 Pt. Lookout Rd
Ridgells Whitetail Butcher Shop .......... 301-904-0406

Wicomico
Dave’s Cut Em Up Deer Processing ........ 302-907-0383

Worcester
Captain Ron’s Deer Processing .............. 410-627-8189

Sussex County, Delaware
Mark’s Meats and More, LLC ................. 302-933-0307

The premier private pheasant hunting club located in south central PA near historic Gettysburg. Come and relax with your guests in our spacious club house, sharpen your aim at our clay bird shooting range, and enjoy the very best pheasant hunting in our exceptionally diverse habitat.

We offer a limited number of exclusive memberships that includes a 6 month hunting season, year-round use of the facilities for dog training, clay bird target shooting, fishing at the pond, and annual membership picnics. S&M Hunting Lodge provides members 2 hunts daily from October 1st through March 31st each year. No PA hunting license is required to hunt pheasants on the grounds which are managed to provide a diversity of cover and challenging conditions.

S&M HUNTING LODGE INC.
3243 York Road, Gettysburg, PA 17325-8259
General Information: 717-624-1161
Membership Information: 240-446-7790 : 240-876-4542

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GiffordsFarm.com

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Butcher & Packer Supply
P.O. Box 71748
Madison Heights, Michigan 48071
Call 1-800-521-3188
www.butcher-packer.com
General Turkey Hunting Rules

- A hunter must carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- Written permission is required to hunt on private land.
- A hunting license is required to hunt wild turkeys (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- Turkeys and deer harvested must be field tagged before moving from the place of kill unless a confirmation number is obtained electronically at the place of kill. They must also be field tagged when giving, putting or leaving the carcass with another individual, or anytime the carcass is left unattended. Turkeys and deer must be checked in within 24 hours of recovery with the Department of Natural Resources to obtain a confirmation number. Confirmation numbers must be recorded on a Big Game Harvest Record. Hunters may use the Big Game Harvest Record provided with their license, create their own or store the recorded information electronically on their mobile device. See Deer and Turkey Tagging and Checking for further instructions (pgs. 32-33).
- It is illegal to hunt turkeys with the aid of bait or over any baited area. Feed or bait placed for deer or other wildlife may be considered baiting if turkeys are being hunted. An area is considered by law to be baited for 10 days after the removal of the bait. Salt and mineral supplements are no longer considered as a source of bait for turkeys.
- It is illegal to use recorded or electronically amplified calls, or use motorized or electronic turkey decoys.
- Daylight fluorescent color clothing is not required for hunting turkeys. However, turkey hunters are encouraged to wear it as a precaution. Successful turkey hunters are also encouraged to put an orange ribbon on the turkey when carrying it out of the woods. See Hunting Safety Tips (pg. 58) for a guide to courteous and safe turkey hunting.

Turkey Hunting Devices and Regulations

- Shotguns used for turkey hunting may not have a magazine and chamber capable of holding more than three shells total.
- During the Junior Turkey Hunting Days, Spring Season and Winter Season, hunters may only use shotguns (loaded with #4 shot or smaller), crossbows, air guns that shoot arrows or bolts or vertical bows.
- In the Fall Season, turkey hunters may only use air guns (that shoot arrows, bolts or bullets), crossbows, handguns, shotguns (loaded with #4 shot or smaller), crossbows, vertical bows or air guns that shoot arrows or bolts may be used.

Other Hunting Device Regulations

- It is illegal to have a loaded air gun or firearm in, on, or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.
- It is unlawful to have a loaded crossbow in, on or leaning against a vehicle.
- A cocked crossbow without a bolt or arrow in the firing position is considered to be unloaded.
- It is against the law to shoot on, from or across any public road.
- It is illegal to hunt or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.
- It is unlawful to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.

Turkey Seasons, Regulations, Bag Limits and Locations

JUNIOR TURKEY HUNTING DAYS 2019

- April 13, statewide
- Sunday, April 14 in certain counties, see chart.

The Junior Turkey Hunting Days are for hunters age 16 or younger only. To hunt during these days:

- Junior hunters must have a Hunting License or be exempt from the license requirement (see Who May Hunt Without a License, pg. 56).
- Junior turkey hunters must be accompanied in the field by an individual who:
  - is 21 years old or older;
  - possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement) or is exempt from hunting license requirements; and
  - is unarmad.

Statewide Regulations:

- Only bearded turkeys may be harvested in the Junior Turkey Hunting Days and Spring Season.
- Turkeys taken by junior hunters during these days count towards the entire Spring Season bag limit.
- The Junior Turkey Hunting Days bag limit is 1 bearded turkey per day.
- Daily shooting hours are one half hour before sunrise to sunset for Junior Turkey Hunting Days.
- Only shotguns (loaded with #4 shot or smaller), crossbows, vertical bows or air guns that shoot arrows or bolts may be used for the Junior Turkey Hunting Days.
- Dogs and organized drives may not be used.
SPRING TURKEY SEASON 2019

Statewide Season Dates:
• April 18 - May 23
Includes Sundays in certain counties, see chart.

Statewide Regulations:
• Only bearded turkeys may be harvested in the Spring Season.
• The Spring Season bag limit is 1 bearded turkey per day and 2 bearded turkeys for the season.
• Spring Turkey Season daily shooting hours for April 18 through May 9 are one-half hour before sunrise to noon.
• Spring Turkey Season daily shooting hours for May 10 through May 23 are one-half hour before sunrise to sunset.
• Hunters may only use shotguns (loaded with #4 shot or smaller), crossbows, vertical bows or air guns that shoot arrows or bolts in the Spring Season.
• Be aware: Fall turkey hunters are encouraged to wear daylight fluorescent color clothing especially when other hunting seasons are open at the same time.

WINTER TURKEY SEASON 2019

Statewide Season Dates:
• Jan. 17 - 19

Statewide Regulations:
• The combined bag limit for the 2019 Winter and 2018 Fall Seasons is one (1) turkey of either sex.
• Winter Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.
• Hunters may only use shotguns (loaded with #4 shot or smaller), crossbows, vertical bows, or air guns that shoot arrows or bolts in the Winter Season.

FALL TURKEY SEASON 2018

Fall turkey hunting is only permitted in Allegany, Garrett and Washington counties.

• Oct. 27 - Nov. 4
Includes Sundays, see chart.

• The combined bag limit for the 2018 Fall and 2019 Winter Seasons is one (1) turkey of either sex.
• Fall Turkey Season daily shooting hours are one half hour before sunrise to one half hour after sunset.

• Fall turkey hunters may only use air guns (that shoot arrows, bolts or bullets), crossbows, handguns, shotguns (loaded with #4 shot or smaller or a solid, single projectile), rifles or vertical bows.
• It is illegal to hunt turkeys with the aid of bait or to place bait for turkeys during any turkey season. However, during the fall season, it is not considered to be hunting with the aid of bait if a hunter and any turkey that a hunter shoots are at least 150 yards from any bait legally placed for other species (e.g. corn placed to attract deer).
• Be aware: Fall turkey hunters are encouraged to wear daylight fluorescent color clothing especially when other hunting seasons are open at the same time.

SUNDAY TURKEY HUNTING 2018-2019

Sunday hunting is permitted on April 14 (Junior Hunt Day) and all Sundays during any open turkey season in the following counties:

<table>
<thead>
<tr>
<th>COUNTY</th>
<th>LOCATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>Calvert, Caroline, Carroll, Charles, Kent, St. Mary’s</td>
<td>Private Lands only</td>
</tr>
<tr>
<td>Dorchester</td>
<td>Private and public lands</td>
</tr>
<tr>
<td>Allegany, Garrett, Washington</td>
<td>Private and designated public lands*</td>
</tr>
</tbody>
</table>

* Designated public lands open to Sunday hunting in Allegany, Garrett and Washington counties are only: Billmeyer-Belle Grove Wildlife Management Area, Cunningham Swamp Wildlife Management Area, Dan’s Mountain Mountain Management Area, Garrett State Forest, Green Ridge State Forest, Indian Springs Wildlife Management Area, McCoole Fishery Management Area, Mount Nebo Wildlife Management Area, Potomac State Forest, Prather’s Neck Wildlife Management Area, Savage River State Forest, Sideling Hill Wildlife Management Area and Warrior Mountain Wildlife Management Area.

Need to Know
On the Go?
Maryland Hunting Regulations are now available online through your mobile devices!

Maryland Hunting Regs:
http://www.dnr.state.md.us/hunting/rules/
All deer and turkeys harvested must be field tagged immediately unless the registration process is completed at the place of kill and a confirmation number is received. Deer and turkeys must also be field tagged when giving, putting, or leaving them in possession of another person, or when left unattended. In this case, the tag shall remain attached until the animal is processed by the hunter for consumption, disposed of by a processing facility or left with a taxidermist. Field tags must include hunter name, DNRId, county of harvest, and date of harvest if a confirmation number has not been received. The field tag can include just the confirmation number and the hunter's name if the deer or turkey has been registered with the Department of Natural Resources. Hunters are required to furnish the Confirmation Number to taxidermists and processors/butchers before they can leave their deer or turkey. Tags are included in this Guide.

Hunters have 24 hours from the time the deer or turkey is recovered to register the harvest via the Internet, telephone, or mobile app and receive a confirmation number. Hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Harvest records, whether in hard copy format or electronic, must be furnished upon request.

All persons, including those who may hunt without a License (pg. 56), must complete the tagging and checking procedure for each deer and turkey. They must obtain a free DNRId number through the COMPASS portal at compass.dnr.maryland.gov/ OR any Department of Natural Resources Licensing and Registration Service Center (pg. 6) OR a Department of Natural Resources Sport License Agent.

**Before moving a deer or turkey from the place of kill, hunters must do the following:**

1. Complete a Deer and Turkey Field Tag at the place of kill in ink and attach it to the animal, or
2. Check-in the animal at the place of kill and receive a confirmation number that can be furnished upon request.

If a confirmation number is obtained at the place of kill, the deer or turkey can be moved/transported untagged. Deer and turkeys cannot be moved or transported untagged if a confirmation number has not been received. Deer and turkeys must also be field tagged when giving, putting, or leaving them in possession of another person, or when left unattended; whether or not a confirmation number has been received.

When needed, the field tag must be attached to the head of the deer or leg of the turkey. Hunters who plan to have their deer mounted should attach the tag to the antler and not through a hole cut in the ear. Field tags are available in the Maryland Guide to Hunting and Trapping or a tag with the appropriate information (DNRId, county of harvest and date of harvest, or a Confirmation Number with the hunter’s name when the animal has been checked-in) can be made by the hunter.

» Place of kill is the location where the animal expired and was recovered.

**Within 24 hours of recovering a deer or turkey harvest, hunters must:**

1. Register their game with the Department of Natural Resources using one of the following:
   » the COMPASS portal at compass.dnr.maryland.gov/ 
   » the Maryland Big Game Registration Phone Line 888-800-0121
   » The Department of Natural Resources official mobile app (AccessDNR)

   TTY users, call through the Maryland Relay.

   For ease of use, deaf and hard of hearing hunters are encouraged to use the internet check-in site or mobile app.

2. Make a permanent record of their deer or turkey registration by either:
   » Recording the confirmation number on a Big Game Harvest Record or
   » Maintaining an electronic record of the confirmation number on a mobile device

   Harvest records, whether recorded electronically or in hard copy format, must be furnished upon request and remain in possession of the hunter.

**Please remember:**

- Hunters should indicate the actual hunting device used to take the deer or turkey when checking their animal (not the season in which it is taken).
- Hunters must use their DNRId number when checking in a deer or turkey. The DNRId number is printed on all hunting licenses.
- Each deer or turkey checked in will have its own confirmation number. If you have a question or need to retrieve a confirmation number, call your local Wildlife and Heritage Service office (pg. 6).
- A hunter may not remove the head or hide or any part from any deer (except internal organs), or cut the meat into parts, until the deer has been registered and the confirmation number received.
- Hunters are required to furnish the confirmation number to taxidermists and processors/butchers before they can leave their deer or turkey. Hunters may use the Butcher/Taxidermy Tag that is provided in the Maryland Guide to Hunting and Trapping (or a tag with the appropriate information can be made by the hunter) for this purpose.
- If the hunter uses all of the spaces on the Big Game Harvest Record attached to the hunting license, additional Big Game Harvest Records can be created by the hunter or obtained free of charge through the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 6) OR a Sport License Agent.

**Hunters have until 24 hours after the kill is field tagged to check in their game using one of the following:**

- the COMPASS portal at compass.dnr.maryland.gov/
- the Maryland Big Game Registration Phone Line 888-800-0121
- The department’s official mobile app (AccessDNR)
To check in your deer or turkey the following will be required:

Your DNRid number: ____________________________________________
The year of your birth in digits as it appears on your hunting license, e.g., 1955:
__________________________
The date of harvest: ____________________________
The county code number for the place of harvest: ____________________________
The private land code number for the place of harvest (pgs. 34-36): ____________________________
— Or —
The public land code for the place of harvest (pg 34): ____________________________

For deer-
White-tailed, fallow, or sika?
Button buck, female or antlerless male, or antlered male?
Number of antler points: ____________________________
Was this deer taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader, handgun or other (air gun, etc.)? ____________________________

For turkey-
Was this turkey taken with a shotgun, rifle, vertical bow, crossbow, muzzleloader, handgun or other (air gun, etc.)? ____________________________
How long is the beard; <6” or >6”? ____________________________
How long are the spurs; <1/2” or >1/2”? ____________________________

Record the Confirmation Number on your Big Game Harvest Record.

County Code Numbers
Allegany ...........................................01
Anne Arundel ....................................02
Baltimore .........................................03
Calvert ............................................04
Caroline ...........................................05
Carroll ............................................06
Cecil ...............................................07
Charles ............................................08
Dorchester .......................................09
Frederick .........................................10
Garrett ............................................11
Harford ...........................................12
Howard ...........................................13
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Some of the LARGEST whitetails on the planet!

Cypress Ridge Hunting Preserve is located just outside of Orlando, less than an hour away from Disney. We have 450 acres of prime Florida land high fenced with many different species including whitetail deer, wild hogs, and exotics such as black buck antelope and axis deer. Come hunt the buck of a lifetime at Cypress Ridge Hunting Preserve. Please don’t hesitate to contact us with any questions.

We also have a wide variety of exotic animals:
Red stag
Blackbuck antelope
Scimitar oryx
Blue wildebeest
Fallow deer
Axis deer
Aoudad
Barasingha
Whitetail deer
Lechwe
Pere David’s deer
and many more!

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DEER AND TURKEY TAGGING & CHECKING

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Chronic Wasting Disease Management Area Boundary Description

The management area includes all of Allegany County and Harvest Management Unit 250 in western Washington County.

Eastern Boundary: 170 from the Maryland/Pennsylvania border south to Rt. 522, then south on Rt. 522 to the Maryland/West Virginia border.

Southern Boundary: The Maryland/West Virginia border from Rt. 522 west to the Allegany/Garrett County line.

Western Boundary: The Allegany/Garrett County line from the Maryland/West Virginia border north to the Maryland/Pennsylvania border.

Northern Boundary: The Maryland/Pennsylvania border from the Allegany/Garrett County line east to 1-70.

PUBLIC LAND CODES BY COUNTY

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How to Use These Maps

- Maryland counties and their respective Private Land Codes are displayed geographically on pgs. 34-36.
- A table listing of Public Land Codes by county is located on this page.
- The Chronic Wasting Disease Management Area now includes all of Allegany County and the western portion of Washington County that includes Private Land Code 250.

A Public or Private Land Code is Required for Checking Your Deer or Turkey.
Sections of Frederick and Worcester counties, continued from page 11.

Breech-loading rifles may not be used to hunt deer in:
- That section of Frederick County located west of the Monocacy River beginning where Fingerboard Road crosses the river, then by and with the west side of the Monocacy River to the crossing by Biggs Ford Road, then by and with the south side of Biggs Ford Road to the junction with Route 15, then by and with the west side of Route 15 to the junction with Sundays Lane, then by and with the south side of Sundays Lane to the junction with Bloomfield Road, then by and with the east side of Bloomfield Road to the junction with Opossumtown Pike, then by and with the south side of Opossumtown Pike to the junction with Walter Martz Road, then by and with the east side of Walter Martz Road to the junction with Christopher's Crossing, then by and with the south side of Christopher's Crossing to the junction with Rocky Springs Road, then by and with the south and east side of Rocky Springs Road to the junction with Kemp Lane, then by and with the east side of Kemp Lane to the junction with Shookstown Road, then by and with the north side of Shookstown Road to the junction with Bowers Road, then by and with the east side of Bowers Road to the junction West Patrick Street, then by and with the north side of West Patrick Street to the junction with Blentlinger Road, then by and with the east side of Blentlinger Road to the junction with Old National Pike, then by and with the south side of Old National Pike to the junction with Maryland Interstate 70, then by and with the north side of Maryland Interstate 70 to the junction with Route 15, then by and with the east side of Route 15 to the junction with Mt. Zion Road, then by and with the north side of Mt. Zion Road to the junction with Elmer Derr Road, then by and with the north side of Elmer Derr Road to the junction with New Design Road, then by and with the east side of New Design Road to the junction with Manor Woods Road, then by and with the north side of Manor Woods Road to the junction with Buckstown Pike, then by and with the east side of Buckstown Pike to the junction with Fingerboard Road, and then by and with the north side of Fingerboard Road to the crossing over the Monocacy River.
- Those sections of Worcester County as follows:
  - within one mile of any school;
  - within that portion of South Point lying south of a line beginning at the west end of the Sinepuxent Bay Bridge on State Rt. 611, then by and with the south side of Rt. 611 to the junction of the South Point Road going south for a distance of 0.6 miles to a point opposite the southern boundary of the Ocean City Golf and Yacht Club property on the west side of the road, then by the southern boundary of the Ocean City Golf and Yacht Club to Trappe Creek; and
  - within that portion of the land lying south of a line beginning at the mouth of the St. Martin River northwest to the junction with Shingle Landing Road, then by and with the south side of Shingle Landing Road to the junction with State Rt. 113, then by and with the east side of Rt. 113 to the junction with Rt. 589, then by and with the east side of Rt. 589 to the junction with US Rt. 50, then by and with the north side of Rt. 50 to the junction with Assawoman Bay, then by and with the west boundary of Assawoman Bay to the junction with the St. Martin River.

See map on page 11 for all shotgun and rifle counties/areas.
Migratory Game Birds are: brant, coots, doves, ducks, geese, rails, snipe and woodcock. Brant, ducks and geese are referred to as waterfowl.

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Youth Waterfowl Hunting Days .................................................. pg. 39
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Dove, Woodcock, Rails and Snipe Seasons ................................. pgs. 40-41
Extended Falconry Seasons ....................................................... pg. 41
Migratory Game Bird Hunting Rules and Regulations ............... pg. 42
Migratory Game Bird Hunting Devices Rules and Regulations .... pg. 43

Federal Migratory Game Bird Hunting Regulations can be viewed at: dnr.maryland.gov/wildlife/Documents/MGB_FederalHuntingRegs.pdf

Offshore Waterfowl Hunting Rules and Regulations (offshore duck blinds, sea duck and offshore waterfowl hunting zones) can be viewed at: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx

General Migratory Game Bird Hunting Rules

• Migratory game birds may not be hunted on Sundays.
• A hunter must carry personal photo identification (such as driver’s license) or a secondary form of identification while hunting.
• Written permission is required to hunt on private land.
• A hunting license is required to hunt migratory game birds (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
• A Maryland Migratory Game Bird Stamp is required of all hunters to hunt all migratory game birds in Maryland. This includes persons not required to have a hunting license who are hunting birds by other means. This includes persons not required to have a hunting license (see Who May Hunt Without a License, pg. 56).
• A Federal Migratory Bird Hunting and Conservation Stamp (federal duck stamp) is required of all hunters 16 years of age or older to hunt brant, coots, ducks and geese. This includes persons not required to have a hunting license (see Who May Hunt Without a License, pg. 56).

Maryland Migratory Game Bird Stamp ...................................... $9
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg. 57.)

• A Federal Migratory Bird Hunting and Conservation Stamp (federal duck stamp) is required of all hunters 16 years of age or older to hunt brant, coots, ducks and geese. This includes persons not required to have a hunting license (see Who May Hunt Without a License, pg. 56).
• This stamp may be purchased through the COMPASS portal at compass.dnr.maryland.gov or by phone, please email duckstamp@dnr.amples.com or call 800-852-4897.

Federal Migratory Bird Hunting and Conservation Stamp
At National Wildlife Refuges, U.S. Post Offices and at duckstamp.com ........................................ $25
From the COMPASS portal at compass.dnr.maryland.gov/ OR any Licensing and Registration Service Center (pg. 6) OR a Sport License agent................................. $27

• A Harvest Information Program Certification is required of all hunters to hunt all migratory game birds. The certification is free and issued with the Maryland Migratory Game Bird Stamp.
• Hunters must have the printed validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification in their possession while hunting migratory game birds.
• When you purchase your Maryland Migratory Game Bird Stamp, you will be asked the following Harvest Information Program questions that are used for harvest survey sampling only:
  » Do you plan to hunt brant this coming hunting season?
  » About how many ducks, geese, doves and woodcock did you bag last season?
  » Did you hunt coots, sea ducks (eiders, long-tailed ducks and scoters), snipe or rails last season?
• A Maryland Snow Goose Conservation Order Hunting Season Permit is required to participate in the Light Goose Conservation Order Season. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting (see Light Goose Seasons and Bag Limits, pg. 40).

Snow Goose Conservation Order Hunting Season Permit ........................................ $5
(See Purchasing Your Hunting Licenses, Stamps and Permits, pg. 57.)

• A Regulated Shooting Area Hunting License allows you to shoot only captive-raised game birds on a state-licensed Regulated Shooting Area (see Other Licenses, pg. 54). To hunt free-flying, captive-raised mallard ducks or wild waterfowl on a state-licensed Regulated Shooting Area, a hunter must possess a
Maryland hunting license, the **printed validation** showing proof of purchase the Maryland Migratory Game Bird Stamp and a Federal Migratory Bird Hunting and Conservation Stamp or its proof of purchase (if over the age of 15).

- A **Stationary Blind and Blind Site License** is required to hunt from an **offshore waterfowl blind or blind site** in Maryland public waters (see Other Licenses pg. 54). For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

**Migratory Game Bird Seasons, Bag Limits, and Locations**

There is no open season for gallinules, harlequins ducks, moorhens or swans.

Migratory Canada Geese (Atlantic Population) and Resident Canada Geese have different hunting zones.

### EARLY RESIDENT CANADA GOOSE EASTERN ZONE SEASON 2018

**Season Dates:**
- Sept. 1–15

The **Eastern Zone** season is open in these counties:

- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Kent
- Queen Anne’s
- St. Mary’s
- Somerset
- Talbot
- Wicomico
- Worcester

and

- that part of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George’s County west of Route 3 and Route 301; and
- that part of Charles County west of Route 301.

### EARLY RESIDENT CANADA GOOSE WESTERN ZONE SEASON 2018

**Season Dates:**
- Sept. 1–25

The **Western Zone** season is open in these counties:

- Allegany
- Baltimore
- Carroll
- Frederick
- Garrett
- Howard
- Montgomery
- Washington

and

- that part of Anne Arundel County west of Interstate 895, Interstate 97 and Route 3; and
- that part of Prince George’s County west of Route 3 and Route 301; and
- that part of Charles County west of Route 301.

**Early Resident Canada Goose Bag Limits and Rules:**
- **The Eastern and Western Zone daily bag limit is 8** goose and the possession limit is 24.
- **Shooting hours** are from one-half hour before sunrise to one half hour after sunset for both zones.
- **Shotguns capable of holding more than three shells** may be used to take resident Canada geese **during the September seasons only**.

### MIGRATORY CANADA GOOSE (ATLANTIC POPULATION) SEASON 2018–2019

**Migratory Canada Goose (Atlantic Population) Season Dates:**
- Nov. 17–Nov. 23, Dec. 14–Feb. 2

The **Atlantic Population Hunt Zone** includes these counties:

- Anne Arundel
- Baltimore
- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Howard
- Kent
- Queen Anne’s
- Somerset
- St. Mary’s
- Talbot
- Wicomico
- Worcester

and

- that portion of Carroll County east of Route 31 to the intersection of Route 97, and east of Route 97 to the Pennsylvania line; and
- that portion of Prince George’s County west of Route 3 and Route 301; and
- that portion of Charles County east of Route 301.

**Migratory Canada Goose (Atlantic Population) Zone Bag Limits and Rules:**
- **The daily bag limit is 2** geese (in the Atlantic Population Hunt Zone) and the possession limit is 6.
- The bag limit may include Canada goose, cackling goose and white-fronted goose.
- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

### LATE RESIDENT CANADA GOOSE SEASON 2018–2019

**Late Resident Canada Goose Season Dates:**
- Nov. 17–Nov. 23, Dec. 14–Mar. 9

The **Late Resident Goose Hunt Zone** includes these counties:

- Allegany
- Baltimore
- Carroll
- Cecil
- Dorchester
- Harford
- Howard
- Kent
- Montgomery
- St. Mary’s
- Talbot
- Wicomico
- Worcester

**Late Resident Bag Limits and Rules:**
- **The daily bag limit is 5** geese (in the Late Resident Goose Hunt Zone) and the possession limit is 15.
- The bag limit may include Canada goose, cackling goose and white-fronted goose.
- **Shooting hours** for this season and zone are from one-half hour before sunrise to sunset.

### SEPTEMBER TEAL SEASON 2018

**Season Dates:**
- Sept. 17–29

The **September Teal Season** is **open in these counties**:

- Calvert
- Caroline
- Cecil
- Dorchester
- Harford
- Howard
- Queen Anne’s
- Somerset
- Talbot
- Wicomico
- Worcester

and

- that portion of Anne Arundel County east of Interstate 895, Interstate 97 and Route 3; and
- that portion of Prince George’s County east of Route 3 and Route 301; and
- that portion of Charles County east of Route 301.

**September Teal Bag Limits and Rules:**
- **The daily bag limit is 6** teal. The bag limit may include blue-winged and green-winged teal. The possession limit is 18.
- **Shooting hours** are one-half hour before sunrise to sunset for September Teal Season.
YOUTH WATERFOWL HUNTING DAYS 2018-2019

Youth Waterfowl Hunting Days:
• Nov. 3, 2018 and Feb. 9, 2019

Youth Waterfowl Hunting Days are for hunters age 16 or younger only.

To hunt during these days:
• Youth hunters must have a hunting license or be exempt from the license requirement (see Who May Hunt Without a License, pg. 56).
• These hunters must possess the printed validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification.
• A Federal Migratory Bird Hunting and Conservation Stamp is not required of those under 16 years of age. This stamp is required of those who are 16 years old.
• Youth hunters hunting on these days must be accompanied in the field by an individual who:
  » Is 21 years old or older;
  » Possesses a valid Maryland hunting license (an Apprentice Hunting License does not meet this requirement), or is exempt from hunting license requirements;
  » Is unarmed;
  » Is not participating in other waterfowl seasons that are open on the youth days; and
  » May assist with decoys, call waterfowl and retrieve downed birds.

Youth Waterfowl Days Bag Limits and Rules:
The daily bag limit for each Youth Waterfowl Hunting Day is:
• 6 ducks, no more than:
  » 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks or 4 eiders)
  » 4 mallards (only 2 can be hens)
  » 3 wood ducks
  » 2 black ducks
  » 2 canvasback
  » 2 hooded mergansers
  » 2 pintails
  » 2 redheads
  » 2 scaup
  » 1 fulvous tree duck
  » 1 mottled duck
• 2 brant
• 2 Canada geese in the Atlantic Population Goose Hunt Zone or
• 5 Canada geese in the Late Resident Goose Hunt Zone
• 15 coots
• 25 light geese
• Shooting hours are one-half hour before sunrise to sunset for Youth Waterfowl Hunting Days.

REGULAR DUCK SEASON 2018-2019 (INCLUDING COOTS)

Statewide Season Dates:

Statewide Seasons Dates for Black Duck
• Nov. 10–Nov. 23, Dec. 11–Jan. 26
Black ducks may only be taken during the Black Duck Season.

Duck Season Daily Bag Limits and Rules:
• 6 ducks, no more than:
  » 4 mallards (only 2 can be hens)
  » 3 wood ducks
  » 2 black ducks (Black Duck Season only)

DU hosts over 4,000 events across the country each year. By attending your local event, you can have a great time while helping us fill the skies with waterfowl. To find an event near you, visit ducks.org/events.
MIGRATORY GAME BIRD HUNTING

» 2 canvasback
» 2 hooded mergansers
» 2 pintails
» 2 redheads
» 2 scapu
» 1 fulvous tree duck
» 1 mottled duck
» 5 sea ducks (no more than 4 scoters, 4 long-tailed ducks or 4 eiders).

NOTE - In the Special Sea Duck Zone, sea ducks may only be taken during Nov. 3–Jan. 11. In all other areas, sea ducks may be taken during the Regular Duck Season as part of the regular duck bag limit.

• All other species of ducks may be taken up to the 6 duck limit.
• There is no open season for harlequin ducks.
• The possession limit is three times the daily bag limit.
• Shooting hours for all duck and coot seasons are from one-half hour before sunrise to sunset.
• In addition to the duck bag limit hunters may take 15 coots per day.

SEA DUCK SEASON IN THE SPECIAL SEA DUCK ZONE 2018-2019

Statewide Season Dates:
• Nov. 3–Jan. 11

Sea Duck Zone Season Dates:
• Nov. 3–Jan. 11

• Sea ducks may only be taken in the Special Sea Duck Zone during the Sea Duck Season. Outside of the Special Sea Duck Zone, sea ducks may be taken as part of the regular duck bag limit when the Regular Duck Season is open.
• Sea duck species are black scoters, eiders, long-tailed ducks, surf scoters and white-winged scoters.

Sea Duck Zone Bag Limits and Rules:
• The daily bag limit is 5 for sea ducks in the Special Sea Duck Zone and may include no more than 4 eiders, 4 long-tailed ducks or 4 scoters.
• The possession limit is 15 for sea ducks taken in the Special Sea Duck Zone including no more than 12 scoters.
• For more information on the Special Sea Duck Zone see: dnr.maryland.gov/wildlife/Pages/hunt_trap/seaducks.aspx

LIGHT GOOSE SEASON 2018-2019

Statewide Goose Season Dates:
• Oct. 1–Nov. 23, Dec. 10–Feb. 2 and Feb. 9

Statewide Goose Bag Limits and Rules:
• A Maryland hunting license (or resident Delaware hunting license) is required to hunt light geese in Maryland during the Light Goose Season (see Hunting Licenses and Prices, pgs. 54–57).
• The daily bag limit is 25 light geese and there is no possession limit.
• The bag limit may include greater snow geese, lesser snow geese and Ross's geese.
• Shooting hours are from one-half hour before sunrise to sunset for the light goose hunting season.

LIGHT GOOSE CONSERVATION ORDER SEASON 2018-2019

Conservation Order Season Dates:
• Nov. 26–Dec. 8, Feb. 4–Feb. 8, Feb. 11–Apr. 15

• The Light Goose Conservation Order Season provides additional hunting opportunities and methods to help reduce light goose over-population.
• A Maryland hunting license (or resident Delaware hunting license) is required to hunt light geese in Maryland during the Light Goose Conservation Order Season (see Hunting Licenses and Prices, pgs. 54–57).
• Hunters must possess the printed validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification to hunt during the Maryland Light Goose Conservation Order Season (see General Migratory Bird Hunting Rules, pg. 37).
• A $5 Maryland Snow Goose Conservation Order Hunting Permit is required to participate in the Light Goose Conservation Order Season. Hunters must possess the printed validation showing proof of the purchase of this permit while hunting.
• A Federal Duck Stamp is not required when hunting during the Conservation Order Season.
• The Light Goose Conservation Order Season Zone includes these counties:

» Anne Arundel » Kent
» Baltimore » Queen Anne's
» Calvert » Somerset
» Caroline » St. Mary's
» Cecil » Talbot
» Dorchester » Wicomico
» Harford » Worcester;
» Howard and
» that portion of Carroll County east of Route 31 to the intersection of Route 97, and east of Route 97 to the Pennsylvania line; and
» that portion of Prince George’s County east of Route 3 and Route 301; and
» that portion of Charles County east of Route 301.

Conservation Order Season Zone Bag Limits and Rules:
• The Light Goose Conservation Order Season and Zone does not include the Special Sea Duck Zone.
• There is no bag limit or possession limit for the Light Goose Conservation Order Season.
• Hunters may take greater snow geese, lesser snow geese and Ross’s geese.
• Shooting hours are from one-half hour before sunrise to one half hour after sunset during the Light Goose Conservation Order Season.
• Shotguns capable of holding more than three shells and electronic calls of light geese may be used during the Light Goose Conservation Order Season.

MOURNING DOVE SEASON 2018-2019

Statewide Season Dates:

Statewide Bag Limits and Rules:
• The daily bag limit is 13 for doves. The possession limit for doves is 45.
• Shooting hours for the Sept. 1–Oct. 20 dove season segment are 12 noon to sunset. For season dates after Oct. 20 the hours are one-half hour before sunrise to sunset.

WOODCOCK SEASON 2018-2019

Statewide Season Dates:
• Oct. 24–Nov. 23, Jan. 7–Jan. 26

Statewide Bag Limits and Rules:
• The daily bag limit is 3 woodcock and the possession limit is 9.
• Shooting hours are one-half hour before sunrise to sunset for woodcock.

RAIL SEASON 2018

Statewide Season Dates:
• Sept. 1–Nov. 21

Statewide Bag Limits and Rules:
• Clapper and King Rails: The daily bag limit is 10 (with no more than 1 king rail). The possession limit is 30 clapper and king rails (with no more than 3 king rails).
• Sora and Virginia Rails: The daily bag limit is 25 and the possession limit for these rails is 75.
• Shooting hours are one-half hour before sunrise to sunset for rails.

COMMON SNIPE SEASON 2018-2019

Statewide Season Dates:
• Sept. 29–Jan. 31

Statewide Bag Limits and Rules:
• The daily bag limit is 8 common snipe and the possession limit is 24.
• Shooting hours are one-half hour before sunrise to sunset for common snipe.

EXTENDED FALCONRY SEASONS 2018-2019

• Hunting with birds of prey (here referred to as Falconry) is permitted one half hour before sunrise to sunset, Monday through Saturday. No Sundays are open to hunt migratory birds.
• A valid hunting license, migratory game bird stamps and a Falconry Permit are required to hunt migratory game birds with birds of prey.
• A bird of prey may be used to hunt migratory game birds during any open season.
• In addition to the regular open seasons, the Extended Falconry Season dates are as follows for hunting migratory game birds:
  » Mourning Doves: Jan. 14–Jan. 31
  » Rails: Nov. 22–Dec. 26
  » Ducks: Jan. 30–Mar. 10
  » Brant: Feb. 1–Mar. 10
  » Light Geese: Feb. 11–Mar. 10
• Bag limits for each species is 3 per day, with a possession limit of 9.

AYTON TREE NURSERY
JUNIOR DOVE HUNT APPLICATION

Name: ____________________________________________
Address (street): __________________________________
(city, state, zip): __________________________________
Telephone * (day/evening): ___________________________
Date of Birth: ____________________________
Email Address: __________________________
DNR ID #: __________________________

Number the date boxes, with #1 being your first choice:

- September 1, 2018
- September 3, 2018
- September 12, 2018
- September 15, 2018
- September 19, 2018
- September 22, 2018

Limit of 4 Junior Hunters per day.

Mail the completed application to:
Ayton Tree Nursery
3424 Gallagher Road, Preston, MD 21655
Deadline for applications is 3p.m., August 23, 2018.

The lottery drawing will be held on August 23, 2018.
Migratory Game Bird Hunting

Rules and Regulations

(For brant, coots, doves, ducks, geese, rails, snipe and woodcock.)

- Daylight fluorescent color clothing is not required to hunt migratory game birds except woodcock. See Fluorescent Color Clothing Requirements and Exceptions (pg. 53).
- The daily bag limit is the maximum number of migratory game birds of a single species or combination (aggregate) of species permitted to be taken by one person in any one day during the open season.
- The field possession limit is the one daily bag limit that you may possess while in the field or returning from the field to your vehicle, hunting camp, or personal abode.
- The possession limit is the maximum number of migratory game birds of a single species or combination of species permitted to be possessed by any one person.
- A person may not kill or wound any migratory game bird without making a reasonable effort to retrieve the bird and include it in the daily bag limit.
- Wounded birds reduced to possession shall immediately be killed and included in your daily bag limit.
- It is unlawful to completely field dress or breast-out any migratory game bird (except dove) before transporting the birds from the field. The head or one fully-feathered wing must remain attached to all birds (except doves) while being transported from the field until they have arrived at your personal abode or a migratory bird processing facility.
- If you are giving, putting or leaving migratory game birds at any place or in the possession of another person, you must tag each bird with the hunter’s signature, address, hunting license number or DN Rid number, the total number and species of birds killed and dates the birds were killed. Tagging is required even if someone else is transporting the bird for you or the bird has been left for cleaning, storage (including temporary storage), shipment or taxidermy services.
- To ship tagged migratory game birds the package must be conspicuously marked on the outside with the name and address of the person sending the birds, name and address of the person to whom the birds are being sent and number of birds by species contained in the package.
- It is illegal to take migratory game birds with air guns shooting bullets, drugs, explosives traps, fish hooks, nets, pistols, poisons, rifles, snares, stupefying substances or swivel guns.
- It is against the law to bait migratory game birds and hunt them by placing a lure or enticement such as corn, wheat, salt or other feed.
- An area is considered by law to be baited for 10 days after removal of the bait.
- Migratory game birds may not be hunted over any area where seed has been top sown or broadcast on top of the soil leaving the seed available to feeding birds. Before hunting can occur on areas where seeds or small grains have been top sown or broadcast, the area must be covered with soil or completely removed by other means at least 10 days before hunting.
- Doves may be hunted in areas where seed producing plants such as corn, sunflowers, wheat and other small grains are manipulated (burned, knocked down, mowed) to attract doves for hunting. In this instance, the 10 day rule does not apply.
- It is unlawful to hunt waterfowl on an area where tame or captive live ducks, geese or swans (live decoys) are present unless the birds are, and have been for a period of ten (10) consecutive days before hunting, removed from the area or confined within an enclosure which substantially reduces the audibility of their calls and totally conceals the birds from the sight of wild migratory waterfowl.
- Live decoys may include but are not limited to the following:
  » Captive-raised and domestic waterfowl that have been released that do not exhibit the natural wariness of man associated with a wild bird.
  » Waterfowl that do not leave the area when hands are clapped and/or a shotgun is discharged.
  » Wounded waterfowl that have gone un-retrieved.
  » Waterfowl whose wings are either pinioned or whose outer primary feathers have been cut or removed to render flight impossible.
  » Captive-raised domestic ducks and geese (such as Muscovy ducks, Egyptian geese, etc.) may be considered live decoys if they do not exhibit the natural wariness of man associated with a wild bird.
- Live ducks, geese, or swans that are either tethered or penned at or near a hunting location.
- It is unlawful to sell taxidermy-mounted migratory game birds for use as decoys.
- It is illegal to use common reed (i.e. Phragmites) in any manner for the construction of hunting blinds on lands owned or controlled by the Department of Natural Resources.
- It is against the law to construct, or cause to be constructed, permanent hunting blinds or tree stands and to leave waterfowl decoys set overnight on lands owned or controlled by the Department of Natural Resources, except with written permission from the department.
- It is unlawful to hunt wild migratory game birds on Sunday.
- It is illegal to hunt any animal other than deer on the opening day of Deer Firearms Season except sea ducks in the Sea Duck Zone.
- It is against the law to hunt waterfowl from a sink box (low-floating device with depression that conceals the hunter beneath the surface of the water).
- It is unlawful to hunt waterfowl from or with the aid or use of a motor vehicle or any other motor-driven land conveyance or any aircraft.
- It is illegal to hunt waterfowl from or by means of any motorboat or sailboat unless the motor has been completely shut off and/or the sails furled and the boat’s progress has ceased.
- It is against the law to hunt migratory game birds while in possession of any electronic calling device from which bird calls are conveyed or amplified and to use recordings of migratory game bird calls or sounds or electronically amplified imitations of bird calls except while hunting light geese during the Conservation Order Season.
- It is unlawful to drive, rally or chase waterfowl with any motorized conveyance or any sailboat to put the birds in the range of hunters.
- Captive-raised mallard ducks may not be released to the wild except under the authority of a Regulated Shooting Area Permit (see Regulated Shooting Areas Requirements, pg. 55), Retriever Training Permit or a Field Trial Permit issued by the Department of Natural Resources.
Migratory Game Bird Hunting Devices and Regulations

(For brant, coots, doves, ducks, geese, rails, snipe and woodcock.)

- It is unlawful to possess an air gun, rifle or pistol at any time while hunting brant, coots, ducks and geese.

- Only shotguns and some archery equipment may be used to hunt migratory game birds.

- It is illegal to have a loaded air gun or firearm in, on, or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.

- It is unlawful to have a loaded crossbow in, on or leaning against a vehicle.

- A cocked crossbow without a bolt or arrow in the firing position is considered to be unloaded.

- It is against the law to shoot on, from or across any public road.

- It is illegal to hunt or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.

- It is unlawful to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.

Shotguns

- Only shotguns that are 10-gauge or smaller may be used to hunt migratory game birds.

- Shotguns capable of holding more than three (3) shells must be plugged with a one-piece filler which is incapable of removal without disassembling the shotgun with these exceptions:
  - when hunting resident Canada geese during the September Seasons.

- Muzzleloading shotguns may be used to hunt all migratory game birds.

- It is illegal to take brant, coots, ducks, geese, rails and snipe with lead shot and to possess lead shot while hunting them. This restriction includes muzzleloading shotguns and taking captive-raised mallards on licensed Regulated Shooting Areas.

- Nontoxic shot (as determined by the United States Fish & Wildlife Service) must be used when hunting brant, coots, ducks, geese, rails and snipe. See fws.gov/birds/bird-enthusiasts/hunting/nontoxic.php for current information on nontoxic shot.

- Nontoxic shot larger than No. T (.20 inches in diameter) may not be used to hunt brant, coots, ducks, geese, rails and snipe.

- Hunters may not use or possess shotgun pumpkin balls, sabot or slugs while hunting brant, coots, ducks, geese, rails and snipe.

- Doves and woodcock may be taken with lead shot.

Archery Equipment

- Vertical bows may be used to hunt migratory game birds.

- Draw locking devices on vertical bows are not permitted when hunting brant, coots, ducks and geese.

- Crossbows may not be used to hunt brant, coots, ducks and geese.

- Crossbows may be used to hunt doves, rails, snipe and woodcock.

- The use of poisoned or explosive tipped arrows or bolts is not permitted.

Air Guns

- Air guns may not be used to hunt migratory birds, except air guns that shoot an arrow or bolt may be used to hunt doves and woodcock.

REPORT YOUR BIRD BANDS ONLINE: WWW.REPORTBAND.GOV

Each year state and federal biologists mark tens of thousands of migratory birds with numbered leg bands. Hunters who report bands recovered from harvested birds receive specific information on when and where the bird was banded while providing important information for migratory bird management. The 1-800 telephone number for reporting bird bands has been discontinued. Hunters who recover a banded migratory bird should now use pwrc.usgs.gov/BBL/bblretrv/.

Anyone reporting a band will need the following information: the band number, hunters name and address and the date and location (nearest town) of the harvest.

POTOMAC RIVER BOATING REGULATIONS

A person aboard a vessel, raft, or tube shall wear a U.S. Coast Guard Approved Type I, II, III, or V personal flotation device at all times while underway on the Upper Potomac River (that portion of the Potomac River and its tributaries above the Maryland/District of Columbia boundary near Little Falls) and its tributaries, during the period beginning at 12:01 a.m. each November 15, and ending at 12 midnight each succeeding May 15. At all other times a vessel, raft, or tube shall be equipped with a U.S. Coast Guard approved Type I, II, III, or V personal flotation device for each person aboard while underway on the Upper Potomac River and its tributaries.

An individual using a vessel, raft, or tube upon any white water portion of any designated stream segment shall wear a U.S. Coast Guard approved Type III or V personal flotation device at all times; see COMAR 08.18.01.08 for a complete listing. Furthermore, an individual using a kayak or covered canoe vessel on a white water portion of a designated stream segment shall wear a safety helmet.

Additionally, no person may use a recreational vessel 16 feet or more in length unless one Type IV throwable personal flotation device is onboard in addition to the total number of wearable personal flotation devices required.
General Black Bear Hunting Rules

- A hunter **must** carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- Written permission is **required** to hunt on private land.
- A hunting license is **required** to hunt **black bear** (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- A Black Bear Hunting Permit is **required** to hunt black bear. The bear hunting permit is only available through the **Maryland Black Bear Lottery** process as follows:
  » The 2018 Maryland Black Bear Lottery will be open to receive applications July 16 through August 31.
  » Hunters will be able to apply through their **COMPASS** account at compass.dnr.maryland.gov, at a Licensing and Registration Service Center or a Sport License Agent (see pg. 6).
  » Each applicant must pay a $15 non-refundable application fee and may only enter once.
  » Applicants must comply with the Hunter Education and Safety Requirement (pg. 54).
  » The random lottery drawing will be held on September 4, 2018.
- The Department of Natural Resources will issue a limited number of **Bear Hunting Permits** that will be valid anywhere in Allegany, Frederick, Garrett and Washington counties.
- Each successful applicant (permittee) may designate up to two **sub-permittees** who will be allowed to participate in every aspect of the hunt.

Preference Point System for the Bear Hunting Permit

- Preference points provide **additional entries in future drawings**.
- Applicants receive one additional entry in the drawing for each year they have been a concurrent applicant.
- Applicants must apply each year to retain preference points. Skipping a year will **forfeit** all preference points.
- All preference points will be **forfeited** upon receiving a Bear Hunting Permit.
- An applicant that gives up a Bear Hunting Permit **loses all preference points**.
- Applicants **will not forfeit** preference points by participating in the hunt as a subpermittee.

**BLACK BEAR SEASON, 2018**

**Bear Season Dates:**
- Oct. 22 – Oct. 26
- Black Bear hunting season is open in Allegany, Frederick, Garrett and Washington counties only.

**Bear Bag Limits and Hours:**
- Only one black bear may be harvested by a permittee/subpermittee hunting team for the season.
- Only one black bear may be harvested per person for the season.
- Black bear **shooting hours** are one-half hour before sunrise to one-half hour after sunset.

**Black Bear Hunting Regulations**

- Only a member of a bear hunting team may carry a firearm, air gun or bow while tracking a wounded bear.
- A retrieved black bear shall count towards the bag limit of the hunter who first killed or wounded the bear.
- **Dogs cannot be used** to hunt bear except trained tracking dogs may be used to find a dead or wounded bear. The dog handler must maintain physical control of the tracking dogs at all times and only the hunter may carry a firearm, air gun or bow while tracking the bear. Landowner permission must be obtained before tracking with dogs. Prior to tracking the bear, the hunter must notify the Natural Resources Police at 410-260-8888 with the following information:
  » The name, address, telephone number and hunting license number of the hunter and dog handler;
  » The general location of the wounded bear; and
  » The name of the landowner where the search will be conducted.
- Hunters **may not sell parts** of any bear that has been killed in Maryland.
- Bait, scent attractants and electronic calls **are prohibited** for bear hunting and any potential bait must be removed at least 10 days prior to bear hunting.
- It is **not considered to be hunting** with the aid of bait if a hunter AND any bear that a hunter shoots at are at least 150 yards from any bait placed for other species (e.g., corn placed to attract deer) that the hunter knows or should have known is present. Salt and mineral supplements are not considered as a source of bait for this species.
- Hunters **may not** chase or disturb any bear that has **taken refuge in a den**.
- **All bear hunters and people assisting bear hunters** must **wear** daylight fluorescent color clothing (see Fluorescent Color Clothing Requirements and Exceptions, pg. 53).
- A person that assists with the removal of a dead bear or escorts hunters into or out of a bear hunting area **is not required to possess a bear hunting permit and must be unarmed**.

**Black Bear Tagging and Check-In Procedures**

- A hunter killing a black bear shall **attach a field tag to the carcass** of the black bear **before moving the carcass** from the place of the kill.
- The **field tag must include** hunter’s name, hunter’s DNRid, date of kill, time of kill and the county of kill. Hunters may create their own field tag or use a Field Tag provided in the Maryland Guide to Hunting and Trapping.
- Proof of sex shall remain attached to all field dressed bear carcasses.
- The **bear carcass may be quartered** or separated into pieces to facilitate retrieval. However, the **head and hide shall remain together** and proof of sex shall remain attached to one hindquarter.
- The bear must be **taken to an official bear checking station within 24 hours**. Questions and requests concerning check-in may be referred to the Wildlife and Heritage Service at Mt. Nebo Wildlife Management Area at 301-334-4255.
- The **field tag will be exchanged for a black bear possession tag** which will be securely attached to the carcass.
- Successful black bear hunters **shall forfeit any biological data** or specimens necessary to properly manage this species.

**Black Bear Hunting Devices and Regulations**

- Telescopic and laser sights may be used on all devices legal for hunting bear.
- It is unlawful to have a loaded firearm in, on or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.
• Firearms used for bear hunting may only shoot one all-lead, lead alloy, or copper soft-nosed or expanding bullet or ball. Sabots are permitted.
• It is illegal to shoot on, from or across any public road.
• It is against the law to hunt, trap or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 50 yards in Frederick county.
• It is unlawful to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.

Rifle Regulations
• Breech loading rifles used for bear hunting must use ammunition developing a muzzle energy of at least 1,200 foot pounds. Consult ammunition guides for ballistics information.

Shotgun Regulations
• The shotguns referred to here are loaded from the breech of the barrel and use shells.  
• Shotguns used for bear hunting must be 28 gauge or larger.
• Shotgun ammunition used for bear hunting must shoot a single solid projectile.

Handgun Regulations
• The handguns referred to here are loaded from the breech of the barrel or rear of the cylinder and use cartridges.
• Handguns used for bear hunting must have a barrel length of six inches or more and use ammunition which produces a muzzle energy of 700 foot-pounds or more. Consult ammunition guides for ballistics information.

Muzzleloader Regulations
• Bear may be hunted with a muzzleloading rifle, shotgun or handgun (both single shot and revolvers).
• To be considered a muzzleloader, a rifle, shotgun or handgun must be loaded from the muzzle, and a revolver must be loaded from the front of the cylinder.
• Flintlock, percussion cap and inline ignition muzzleloaders are legal hunting devices for bear.
• Muzzleloading rifles or shotguns used for bear hunting must be at least .40 caliber in size and must use 60 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

• Muzzleloading handguns used for bear hunting must be at least .40 caliber with a barrel length of at least 6 inches and must use 40 grains of black powder or more (a black powder equivalent is acceptable) and propel one all-lead, lead alloy or copper soft-nosed or expanding bullet or ball at a single discharge.

• Sabot loads are legal for use in muzzleloaders used for bear hunting.
• Muzzleloaders are considered unloaded if the ignition system is disabled by removal of the cap, primer, battery or primer powder.
• It is unlawful to have a loaded firearm in, on or leaning against any vehicle. This includes a muzzleloader ready to fire.

Vertical Bow Regulations
• The vertical bow shall have a full draw and pull of 30 pounds or more for bear hunting.
• Draw locking devices are legal on all vertical bows for bear hunting.
• Vertical bow release aids are permitted.

Crossbow Regulations
• A crossbow used for bear hunting shall have a draw of 75 pounds or more.
• All crossbows should have a working safety.
• It is unlawful to have a loaded crossbow in, on or leaning against any vehicle.
• A cocked crossbow without a bolt or arrow in the firing position is considered to be unloaded.

Regulations Pertaining to Both Vertical Bows and Crossbows
• Arrows used for bear hunting must have a sharpened broadhead with metal points and a minimum width of 7/8 of an inch.
• The use of poisoned or explosive tipped arrows is not permitted.

Air Gun Regulations
• An air gun is defined as any gun that propels a projectile by means of non-ignited compressed air or other gas. Projectiles include bullets, arrows or bolts.
• Certain air guns may be used to hunt bear.
• To be legal for bear hunting an air gun must:
  » Shoot one .40 caliber or larger bullet or ball at a single discharge which generates at least 400 foot-pounds of muzzle energy; or
Small Game Includes: crows, pheasant, quail, rabbits, ruffed grouse and squirrels.

The Delmarva fox squirrel and snow shoe hare may not be hunted in Maryland.

**General Small Game Hunting Rules**

Daily small game shooting hours are one half hour before sunrise to one half hour after sunset.

- A hunter must carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- Written permission is required to hunt on private land.
- A hunting license is required to hunt small game (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- Daylight fluorescent color clothing is required to hunt small game except crows (see Fluorescent Color Clothing Requirements and Exceptions, pg. 53).
- The use of decoys, calls and/or recordings may be used for crow hunting.
- The head, plumage and feet shall remain attached to all pheasants to permit identification of species and sex while being transported from the place where killed to the place of final disposition. This does not pertain to captive-reared pheasants taken on Regulated Shooting Areas.
- It is against the law to hunt any animal other than deer on the first day of Deer Firearms Season, except sea ducks in the Sea Duck Zone.

**Small Game Hunting Devices and Regulations**

- Firearms, archery equipment and air guns that shoot bullets, arrows or bolts may be used to hunt small game.
- A shotgun may not hold more than three shells in the magazine and chamber combined.
- Telescopic and laser sights may be used on all devices legal for hunting small game.
- It is illegal to have a loaded air gun or firearm in, on or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.
- All crossbows should have a working safety.
- It is unlawful to have a loaded crossbow in, on or leaning against any vehicle. A cocked crossbow without a bolt or arrow in the firing position is considered to be unloaded.
- It is illegal to shoot on, from or across any public road.
- It is illegal to hunt, trap or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.
- It is against the law to discharge a firearm within 300 yards of a public or nonpublic school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, universities or home schools.
- It is unlawful to cast the rays of an artificial light from a vehicle on woods, fields, orchards, livestock, wild mammals or birds, dwellings or buildings (see General Hunting Regulations for exceptions, pg. 53).

---

**SPECIAL EVENT PHEASANT HUNT APPLICATION**

Name: ________________________________
Address (street): ____________________________
(city, state, zip): ____________________________
Telephone * (day/evening): ____________________________
Date of Birth: ____________________________
DNR ID * ____________________________

Number the Wildlife Management Area blocks with a 1 or 2 being your first and second choice only:

<table>
<thead>
<tr>
<th>DECEMBER 15, 2018</th>
<th>DECEMBER 16, 2018</th>
</tr>
</thead>
<tbody>
<tr>
<td>Indian Springs</td>
<td>Indian Springs</td>
</tr>
<tr>
<td>(Washington Co.)</td>
<td>(Washington Co.)</td>
</tr>
<tr>
<td>Belle Grove</td>
<td>Belle Grove</td>
</tr>
<tr>
<td>(Allegany Co.)</td>
<td>(Allegany Co.)</td>
</tr>
<tr>
<td>Warrior Mountain</td>
<td>Warrior Mountain</td>
</tr>
<tr>
<td>(Allegany Co.)</td>
<td>(Allegany Co.)</td>
</tr>
<tr>
<td>Mount Nebo</td>
<td>Mount Nebo</td>
</tr>
<tr>
<td>(Garrett Co.)</td>
<td>(Garrett Co.)</td>
</tr>
<tr>
<td>Cunningham Swamp</td>
<td>Cunningham Swamp</td>
</tr>
<tr>
<td>(Garrett Co.)</td>
<td>(Garrett Co.)</td>
</tr>
</tbody>
</table>

All requirements of a Junior Hunting License or Apprentice Hunting License apply for these special pheasant hunting events.

Mail the completed application to:
MD DNR Wildlife and Heritage Service
12512 Pleasant Valley Rd NE
Flintstone, MD 21530

Applications must be received by November 10, 2018.

---

New home of the legendary Sam Poole smoked goods!

Mount Airy, Maryland 21771

301.865.5120 ClintsCuts.com
### Small Game Seasons, Bag Limits, Locations 2018-2019

<table>
<thead>
<tr>
<th>SPECIES</th>
<th>OPEN SEASON</th>
<th>LOCATION</th>
<th>BAG LIMIT</th>
<th>POSSESSION LIMIT</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>MAMMALS</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Eastern cottontail rabbit</td>
<td>Nov. 3- Feb. 28</td>
<td>All counties</td>
<td>4 per day</td>
<td>8</td>
</tr>
<tr>
<td>Squirrel, gray and eastern fox</td>
<td>Sept. 1- Feb. 28</td>
<td>All counties</td>
<td>6 per day</td>
<td>12</td>
</tr>
<tr>
<td>Squirrel, red or piney</td>
<td>Sept. 1- Feb. 28</td>
<td>All counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>Delmarva fox squirrel</td>
<td>Closed Season</td>
<td>Allegany and Garrett counties</td>
<td>---</td>
<td>---</td>
</tr>
<tr>
<td><strong>BIRDS</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Quail</td>
<td>Nov. 3-Dec. 15</td>
<td>Lands owned or managed by the Department of Natural Resources excluding Allegany and Garrett counties</td>
<td>6 per day, no more than 3 per day on lands owned or managed by the Department of Natural Resources</td>
<td>12 in all counties and zones combined</td>
</tr>
<tr>
<td></td>
<td>Nov. 3- Feb. 15</td>
<td>Private lands east of I-83 from PA south to I-695 to I-95 south to VA</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Nov. 3- Jan. 15</td>
<td>Private lands west of I-83 from PA south to I-695 to I-95 south to VA</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ruffed grouse</td>
<td>Oct. 6- Jan. 31</td>
<td>All counties</td>
<td>2 per day</td>
<td>4</td>
</tr>
<tr>
<td>Pheasant</td>
<td>Nov. 3- Feb. 28</td>
<td>All counties</td>
<td>2 per day- either sex</td>
<td>4</td>
</tr>
<tr>
<td>Crow</td>
<td>Aug. 15- Mar. 15</td>
<td>All counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Wed.- Sat. only</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Sunday Hunting:** The following small game species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Garrett and Washington counties: eastern cottontail rabbits, gray squirrels, eastern fox squirrels, red squirrels, quail (Washington County only), ruffed grouse, pheasants. Designated public lands open to Sunday hunting in Allegany, Garrett and Washington counties are ONLY: Billmeyer-Belle Grove Wildlife Management Area, Cunningham Swamp Wildlife Management Area, Dan’s Mountain Wildlife Management Area, Garrett State Forest, Green Ridge State Forest, Indian Springs Wildlife Management Area, McCoole Fishery Management Area, Mount Nebo Wildlife Management Area, Potomac State Forest, Prather’s Neck Wildlife Management Area, Savage River State Forest, Sideling Hill Wildlife Management Area, Warrior Mountain Wildlife Management Area.

---

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- Archery Lessons
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- Indoor/Outdoor Archery Range
- Reblueing Guns
- Gun Safes & Delivery
- Scope Mounting
- Bore Sighting
- Gunsmith Available
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- Gun Cleaning
- Gun Appraisals
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- Courses
- Hunter Safety Courses

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Thur 8-7 Fri 8-7 Sat 8-4

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- Pheasant, Chukar and Quail.

**Hunting Season:**
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www.masondixonoutfitters.com | Pylesville, MD
Furbearers include: beaver, bobcat, coyote, fisher, gray fox, long-tailed weasel, mink, muskrat, nutria, opossum, raccoon, red fox, river otter and skunk

The bobcat may not be taken in Maryland.

**Nutria And Woodchuck**

The nutria and woodchuck (groundhog) are classified as “unprotected mammals.” As such:

- A hunting license and furbearer permit are not required to hunt nutria and woodchucks except in Baltimore County, where a hunting license is required to hunt woodchucks.
- Nutria and woodchucks may be hunted throughout the year, including Sundays.
- Hunters must wear daylight fluorescent color clothing while hunting woodchucks.
- All hunting devices legal for other game animals may be used to hunt nutria and woodchucks.

Daily furbearer shooting hours are one half hour before sunrise to one half hour after sunset (unless otherwise specified).

**Furbearer Seasons, Bag Limits, Locations and Resident Requirements** pg. 49

**Furbearer Permit and Exceptions and Trapper Education Requirements** pg. 50

**Furbearer Trapping Regulations** pg. 50

**Furbearer Hunting and Chasing Regulations** pg. 50

**General Furbearer Regulations**

- A hunter must carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- Written permission is required to hunt or trap on private land.
- A hunting license is required to hunt or trap furbearers (with exceptions). See Hunting Licenses and Prices (pgs. 54-57) for Armed Forces information and hunting license costs, exceptions, purchasing, requirements and types.
- A Nonresident Hunting License and Nonresident Trapping License are required of nonresidents to trap furbearers in Maryland (see Other Licenses, pg. 54).
- A Furbearer Permit is required to hunt, chase or trap any furbearer in Maryland (see Furbearer Permit and Exceptions, pg. 50).
- A permit is required to possess the meat or skinned carcass of a furbearer for more than 10 days after the season has closed. Permits can be obtained from the Natural Resources Police (see pg. 6 for addresses).
- The pelt or unskinned carcasses of all fisher and river otter harvested must be tagged within 15 days after the season has closed. Fisher and otter pelt tags may be obtained by contacting local offices of either the Wildlife and Heritage Service or Natural Resources Police (pg. 6).
- Trappers are required to submit the whole, skinned carcass of any river otter harvested in Allegany and Garrett counties to the Wildlife and Heritage Service. Call 301-334-4255, Mt. Nebo Wildlife Management Area.
- The pelts or unskinned carcasses of furbearers harvested in Maryland that are transported across the state line must have a ‘Fur Shipping Tag’ accompanying them. These tags are available through the COMPASS portal at compass.dnr.maryland.gov or by contacting local offices of either the Wildlife and Heritage Service or Natural Resources Police.
- On those lands owned or controlled by Department of Natural Resources in Caroline, Dorchester, Somerset, Talbot, Wicomico and Worcester counties; only leaseholders or their appointees can hunt or trap furbearers and nutria between Nov. 15 and March 15.
- Fox Restrictions: Some counties have local restrictions governing fox hunting and trapping and the possession of foxes and/or their pelts. For detailed information, contact local law enforcement authorities. The following regulations apply:
  - In Charles and Dorchester counties, a person may hunt and trap fox or possess the pelt of a fox any time of the year.
  - It is unlawful to kill a fox being pursued by dogs in Cecil, Harford, Kent and Wicomico counties.
- It is unlawful to hunt, trap (see pg. 52 for trapping exceptions) or shoot at wildlife within 150 yards of any building or camp occupied by human beings without permission of the owner or occupant. For archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings.
- Daylight fluorescent color clothing is not required to hunt or trap furbearers.
- Hunting furbearers on Sunday is prohibited except for nutria and in Allegany, Garrett and Washington counties (see Furbearer Seasons, Bag Limits, Locations and Resident Requirements, pg. 49).

**Furbearer Permit and Exceptions and Trapper Education Requirements**

- A Furbearer Permit is required to hunt, chase or trap any furbearer.
- A Furbearer Permit is required of persons participating in the unarmed chasing of fox and raccoons and it is required of those Who May Hunt Without a License (pg. 56) to hunt, chase or trap any furbearer.
<table>
<thead>
<tr>
<th>SPECIES</th>
<th>OPEN SEASON</th>
<th>LOCATION</th>
<th>BAG LIMIT</th>
<th>POSSESSION LIMIT</th>
</tr>
</thead>
<tbody>
<tr>
<td>BEAVER – TRAPPING ONLY</td>
<td>Dec. 15 - March 15</td>
<td>All counties except Allegany and Garrett</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>BEAVER – TRAPPING ONLY</td>
<td>Dec. 1- March 15</td>
<td>Allegany and Garrett counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>BOBCAT</td>
<td>Closed Season</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>COYOTE - FIREARMS, ARCHERY AND AIRGUN HUNTING</td>
<td>Coyotes may be hunted year-round in all counties during daylight hours (one half hour before sunrise to one half hour after sunset)</td>
<td>No limit</td>
<td>No limit</td>
<td></td>
</tr>
<tr>
<td>COYOTE AND LONG-TAILED WEASEL TRAPPING</td>
<td>Nov. 15- Feb. 15</td>
<td>in that portion of the state east of the Chesapeake Bay and the Susquehanna River</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Nov. 1- Feb. 1</td>
<td>in that portion of the state west of the Chesapeake Bay and the Susquehanna River</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>FISHER</td>
<td>Nov. 1- Feb. 1</td>
<td>All counties</td>
<td>2 per day</td>
<td>2 per season</td>
</tr>
<tr>
<td>FOX (RED AND GRAY) TRAPPING, FIREARMS, ARCHERY AND AIRGUN HUNTING</td>
<td>Aug. 1- July 31</td>
<td>Charles and Dorchester counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Nov. 15- Feb. 15</td>
<td>Caroline, Cecil, Kent, Queen Anne’s, Somerset, Talbot, Wicomico and Worcester counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Nov. 1- Feb. 1</td>
<td>Allegany, Anne Arundel, Baltimore, Calvert, Carroll, Frederick, Garrett, Harford, Howard, Montgomery, Prince George’s, St. Mary’s and Washington counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>MUSKRAT AND MINK TRAPPING ONLY</td>
<td>Nov. 15- Feb. 15</td>
<td>Allegany, Carroll, Frederick, Garrett, Howard and Washington counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Jan. 2- March 15</td>
<td>Anne Arundel, Calvert, Caroline, Charles, Dorchester, Montgomery, Prince George’s, St. Mary’s, Talbot and Wicomico counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Dec. 15- March 15</td>
<td>Baltimore, Cecil, Harford, Kent, Queen Anne’s, Somerset and Worcester counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>NUTRIA</td>
<td>Aug. 1- July 31</td>
<td>All counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>RIVER OTTER – TRAPPING ONLY</td>
<td>Dec. 15- March 15</td>
<td>All counties except Allegany, Carroll, Frederick, Garrett, Howard, Montgomery and Washington</td>
<td>10 per day</td>
<td>10 per season</td>
</tr>
<tr>
<td></td>
<td>Dec. 15- March 15</td>
<td>Carroll, Frederick, Howard, Montgomery and Washington counties</td>
<td>2 per day</td>
<td>2 per season</td>
</tr>
<tr>
<td>RACCOON AND OPOSSUM CHASING - NO KILL</td>
<td>Aug. 1- Oct. 14 March 16- July 31</td>
<td>All counties</td>
<td>----</td>
<td>----</td>
</tr>
<tr>
<td>RACCOON AND OPOSSUM FIREARMS, ARCHERY, AIRGUN AND DOG HUNTING</td>
<td>Oct. 15- March 15</td>
<td>All counties (Sunset to Sunrise)</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>RACCOON, SKUNK AND OPOSSUM TRAPPING</td>
<td>Nov. 15- March 15</td>
<td>in that portion of the state east of the Chesapeake Bay and the Susquehanna River</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td></td>
<td>Nov. 1- March 15</td>
<td>in that portion of the state west of the Chesapeake Bay and the Susquehanna River</td>
<td>No limit</td>
<td>No limit</td>
</tr>
<tr>
<td>SKUNK – FIREARMS, ARCHERY AND AIRGUN HUNTING</td>
<td>Nov. 1- March 15</td>
<td>All counties</td>
<td>No limit</td>
<td>No limit</td>
</tr>
</tbody>
</table>

Sunday Hunting- The following species may be hunted on all Sundays during the open season on private and designated public lands in Allegany, Garrett and Washington counties: coyotes, fishers, foxes, opossums, raccoons and skunks.

• Any person can purchase the **Individual Furbearer Permit**.
• A representative of an association or group that chases or hunts fur-bearers may obtain the **Group Furbearer Permit**. Members or guests of an association or group with a Group Furbearer Permit are not required to have an Individual Furbearer Permit. A Group Furbearer Permit holder must submit a report to the Department of Natural Resources by September 1 following the end of each permit year.

**Individual Furbearer Permit** $5

**Group Furbearer Permit** $10

(See Purchasing Your Hunting Licenses, Stamps and Permits, pg. 57.)

---

**Trapper Education Requirement**

• Any person who traps or attempts to trap furbearers under the authority of a Furbearer Permit must first obtain a Certificate of Trapper Education from the Department of Natural Resources (or a designee of the department).

• The Certificate is not required if the person possesses an apprentice hunting license or held a Furbearer Permit prior to August 1, 2007.

• Any similar certificate issued by another state is acceptable as complying with the educational requirements if the privileges are reciprocal for Maryland residents.

• For information about Trapper Education Courses, please contact the Natural Resources Police, Safety Education and Outreach Unit, 305 Marine Academy Drive, Suite 1, Stevensville, MD 21666, 410-643-8502 or visit: dnr.maryland.gov/nrp/Pages/trappeded.aspx

• All trappers are encouraged to participate in a trapper education course. These courses are held statewide.

---

**Furbearer Permit Exceptions**

Those who are not required to have a Furbearer Permit are:

• A person who possesses a **Wildlife Control Cooperator Permit** and is engaging in the control of fur-bearing mammals in accordance with the terms and conditions of the permit.

• A landowner who possesses a **Landowner Wildlife Damage Control Permit**.

• A person who possesses an **Apprentice Hunting License**.

• A Furbearer Permit is also not required for:
  » A **landowner** to destroy a muskrat that is damaging an embankment or impoundment.
  » A **landowner** to hunt or trap a coyote, fox or skunk that is damaging or destroying the personal or real property of the landowner on their land.
  » The owner of a marsh or the owner’s employees to hunt any raccoon which destroys a muskrat or its home in a marsh area within the state.
  » A **landowner** or the landowner’s agent to set or use traps or similar devices at any time to trap raccoons or opossums which are damaging property.

---

**Furbearer Hunting and Chasing Regulations**

• Firearms, archery equipment and air guns may be used to hunt coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk.

• A hunter pursuing these furbearers must possess a valid Furbearer Permit.

• It is **illegal to shoot** a beaver, long-tailed weasel, mink, muskrat or river otter.

• Some counties have local **restrictions governing fox hunting, trapping and the possession of foxes and/or their pelts**. For detailed information, contact local law enforcement authorities. The following regulations apply:
  » In Charles and Dorchester counties, a person may hunt and trap fox or possess the pelt of a fox any time of the year.
  » It is unlawful to kill a fox being pursued by dogs in Cecil, Harford, Kent and Wicomico counties.

• An unarmed person participating in an **organized fox chase** may chase foxes on Sundays.

• **Fox hunting with the aid of dogs** is prohibited during the deer Firearms Season with the exception of unarmed fox chasing.

• **Daytime and nighttime hunting for foxes** is permitted during the legal harvest season for foxes.

• **Coyotes** can be hunted at night during the specified season. At all other times of the year, coyotes may only be hunted during daylight hours (one half hour before sunrise to one half hour after sunset).

• **Raccoons** that are destroying muskrats and/or their dens may be hunted any time of the year by owners of the affected marshlands or their employees.

• **Legal hunting season hours for opossums and raccoons are at night**, from sunset to sunrise.

• The use of artificial light and/or dogs is permitted while hunting coyotes, foxes, opossums or raccoons on foot.

• Coyotes, fishers, foxes, opossums, raccoons and skunks can be hunted with the aid of **electronic calling devices**.

• **Telescopic and laser sights** may be used on all devices legal for hunting furbearers.

• It is against the **law to shoot** on, from or across any public road.

• It is illegal to hunt or **shoot at wildlife within 150 yards** of a any building or camp occupied by human beings without permission of the owner or occupant. For
archery hunters this distance is 100 yards in Anne Arundel County and 50 yards in Carroll, Calvert, Frederick, Harford, Montgomery and St. Mary’s counties. In Harford, archers must use a tree stand when hunting between 50 and 100 yards of any building or camp occupied by human beings. In Montgomery, archers must be in an elevated position when hunting between 50 and 100 yards of any building or camp occupied by human beings. • It is unlawful to discharge a firearm within 300 yards of a nonpublic or public school while hunting. This prohibition only applies during school hours or when the building is occupied. This safety zone does not apply to colleges, home schools or universities

Firearms
Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk with firearms is subject to these regulations:
• A shotgun may not hold more than three shells in the magazine and chamber combined.
• Rifles and handguns may be used. Full metal-jacketed, incendiary, or tracer bullets may not be used.
• Muzzleloading rifles, shotguns and handguns may be used. To be considered a muzzleloader, a rifle, shotgun or handgun must be loaded from the muzzle, and a revolver must be loaded from the front of the cylinder. Muzzleloaders are considered unloaded if the ignition system is disabled by removal of the cap, primer, battery or primer powder.
• It is illegal to have a loaded firearm in, on or leaning against any vehicle. This includes ammunition in the magazine or a muzzleloader ready to fire.

Archery Equipment
Taking coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk with archery equipment is subject to these regulations:
• Vertical bows may be used. Draw locking devices and release aids are legal for hunting these furbears.
• Crossbows may be used. All crossbows should have a working safety.
• The use of poisoned or explosive tipped arrows or bolts is not permitted.
• It is illegal to have a loaded crossbow in, on or leaning against a vehicle.

Unarmed Fox Chasing
Unarmed fox chasing is not included in the statutory definition of hunting. However, it is subject to Department of Natural Resources regulations. Individuals participating in the unarmed chasing of fox must possess an Individual Furbearer Permit or be a part of an organized group that possesses a Group Furbearer Permit (see pg. 50). Additional permits may also be required to chase foxes on certain public lands. All activities on Department of Natural Resources owned and managed properties are subject to the department public land regulations.

Air Guns
Air guns that shoot bolts, bullets, or arrows may be used to take coyote, fisher, gray fox, nutria, opossum, raccoon, red fox and skunk.
• It is unlawful to have a loaded air gun in, on or leaning against a vehicle.
• An air gun with the projectile removed is considered to be unloaded.

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Furbearer Trapping Regulations

- It is unlawful to tamper with and remove the catch from any legally set trap.
- All individuals who trap furbearers must possess a Furbearer Permit (pg. 50) unless exempt from the requirement.
- Written permission is required to trap or hunt on another person’s property, including publicly owned properties.
- It is illegal to set or maintain any foothold, body-gripping or snare trap within 150 yards of a permanent human residence with the following exceptions:
  - These traps can be used on state, federal or private wetlands.
  - These traps can be used on lands that qualify for agricultural assessment, timberlands and lands used for reforestation.
  - Body-gripping traps with a diameter of less than six (6) inches can be used when completely submerged in water.
  - In Harford and Howard counties: landowners and lessees of privately-owned land may use these traps on their property as long as they are not within 150 yards of another person’s permanent residence.
- Traps must be checked once per calendar day except those traps that are set in water or tidal marshes which must be checked once per two days.
- In tidal areas, landowners and their agents or lessees have exclusive rights to muskrats and other furbearers above the mean low water line.
- Any furbearer caught during the legal trapping season for that species may be released on site, but may not be transported from the point of capture unless it has been killed.
- Animals caught during the closed season for that species must be released on site.

Legal Trapping Devices

Body-gripping traps, box traps, foothold traps and snares are legal trapping devices and are subject to compliance with the following restrictions and conditions:

Body-Gripping Traps
- Body-gripping traps with a diameter of greater than eight inches can be set when partially or totally submerged in water.
- Body-gripping traps with a diameter of eight inches or less can be set above ground in bogs, flooded non-tidal wetlands, fresh water marshes, tidal wetlands, wooded swamps, in areas where water covers the surface of the soil or in areas where the soil is waterlogged to the surface. In all other areas these traps may be set when partially or totally submerged in water.

Foothold (Leghold) Traps
- The use of toothed or serrated jawed traps is prohibited. All traps must possess smooth jaws.
- Traps set above the waterline must not exceed a maximum jaw spread of 5¾ inches. Traps set below the waterline and completely submerged cannot exceed a maximum jaw spread of 7¾ inches. (Jaw spread means the distance between the inside of both jaws, when measured across the trap jaws on a line perpendicular to a line drawn through the jaw pivot points when the trap is in the set position.)
- In Anne Arundel, Baltimore, Howard, Montgomery and Prince George’s counties foothold traps cannot be set to capture furbearers unless completely submerged in water with the following exceptions:
  - Traps can be set above the waterline on farmland by the owner(s) of the property, members of owner(s) immediate family that reside on the property and the landowner(s) agent, tenant or lessee.
  - Traps can be set above the waterline in response to wildlife control concerns by authorized agents of the Department of Natural Resources, and according to guidelines established by the department.

Snare Traps
- It is illegal to use, sell, possess, set, place or maintain a snare trap in Anne Arundel, Baltimore, Carroll, Cecil, Harford, Montgomery and Prince George’s counties.

Falconry Regulations

- Hunting with birds of prey (here referred to as Falconry) is permitted one half hour before sunrise to one half hour after sunset, Sunday through Saturday except:
  - Migratory game birds may not be hunted on Sunday.
- A valid hunting license and a Falconry Permit are required to hunt with birds of prey.
- A Maryland Migratory Game Bird Stamp, a valid hunting license and a Falconry Permit are required to hunt migratory game birds with birds of prey.
- Falconry Seasons for Migratory Game Birds are listed on page 42.
- The Falconry Season for squirrels (red, gray and eastern fox) is from September 1 to March 31.
- The Falconry Season for ruffed grouse is from October 1 to March 31.
- The Falconry Season for ring-necked pheasant (either sex), bobwhite quail and cottontail rabbit is from November 1 to March 31.
- Hunters using birds of prey are required to follow the daily bag limits and possession limits set for those species being taken.
- Hunters using birds of prey are encouraged, but not required to wear daylight fluorescent color clothing.
- Potential falconers should know the possession of birds of prey is closely regulated by federal and state law.

For more information, contact the Permits Coordinator for the Wildlife and Heritage Service at 301-478-2690.
Hunting Regulations and Requirements

General Regulations
- A hunter must carry personal photo identification (such as a driver’s license) or a secondary form of positive identification while hunting.
- A hunting license holder is required to have a printed paper copy or electronic copy of their hunting license in their possession while hunting.
- It is unlawful to hunt any game bird or mammal while under the influence of alcohol or any narcotic drug.
- It is unlawful to hunt any animal other than deer on the first day of Deer Firearms Season, except sea ducks in the Sea Duck Zone.
- It is a violation of law to cast the rays of an artificial light from a vehicle on dwellings or buildings, fields, livestock, orchards, wild mammals and birds, or woods. However, in Baltimore City, Montgomery and Prince George’s counties, a person may cast the rays of an artificial light from a vehicle for the sole purpose of observing or photographing wildlife until 9 p.m. A person may not have a hunting device in their possession while casting rays of an artificial light. Note: coyotes, foxes, opossums or raccoons may be hunted on foot after 9 p.m. A person may not have a hunting device in their possession while hunting.
- It is unlawful to trap on state lands without written permission from the controlling agency.
- It is illegal to place bait on or within 25 feet of the blind, a cap of solid daylight fluorescent or -ange or daylight fluorescent pink color worn above the waist which contains at least 50 percent daylight fluorescent color.

Hunting on Private Property
Written permission is required from the property owner to hunt or trap on private property in all counties.

Liability
Any person hunting on private property shall be liable for any damage caused by that person to private property while hunting. The landowner may not be liable for accidental injury or damage to the hunter, whether or not the landowner or the landowner’s agent or lessee has given permission to hunt. For additional information regarding landowner liability read Bulletin EB357 (Landowner Liability and Recreational Access) at the University of Maryland Extension’s website (extension.umd.edu/learn/pubs/landowner-liability-and-recreational-access-eb-357).

Controlling Hunter Use of Private Property
Posting property boundaries in a conspicuous manner makes it illegal to trespass or for any person to enter without the landowner’s permission. Maryland law allows the use of blue paint stripes and/or signs to indicate private property boundaries. Vertical paint marks at least 2 inches in width and 8 inches in length must be centered at least 3 feet, but no more than 6 feet, from the ground or water surface. The paint must be oil-based and bright blue.

Sunday Hunting
- A person who possesses a Falconry Permit may hunt specified game birds and mammals on Sundays during the open season (pgs. 41 and 52).
- An unarmed person participating in an organized fox chase may chase foxes on Sundays.
- Persons hunting on Regulated Shooting Areas may shoot captive raised game birds (except free-flying captive-raised waterfowl) on Sundays.
- Persons may hunt deer (pg. 18), turkeys (pg. 31), small game (pg. 47) and fur-bearers (pg. 49) on certain Sundays in certain areas.

State Owned Lands
- It is illegal to target shoot on state lands except in designated areas.
- It is a violation of law to construct or use permanent blinds or tree stands on state-owned or controlled properties, unless provided by the Department of Natural Resources. Tree stands and blinds are limited to those of a temporary nature which must be removed at the end of each day.
- It is unlawful to trap on state lands without written permission from the controlling agency.
- It is illegal to place bait for hunting on state lands.

Fluorescent Color Clothing Requirements and Exceptions
Daylight fluorescent orange or daylight fluorescent pink clothing promotes hunter safety because it is easy for other hunters to see outdoors. Except as noted in the exemptions below, a daylight fluorescent color outer garment or hat must be worn by all people who hunt any wildlife or accompany, aid or assist a hunter in a field, marsh, wooded area or on the water. Even those who are exempt from this requirement are encouraged to wear fluorescent color clothing when hunting.
Whenever hunting, both hunters and companions must wear either:
- a cap of solid daylight fluorescent orange or daylight fluorescent pink color worn as an outer garment on the head at all times;
- a vest or jacket containing back and front panels of at least 250 square inches of solid daylight fluorescent orange or fluorescent pink color worn as an outer garment at all times; or
- an outer garment of camouflage daylight fluorescent orange or daylight fluorescent pink worn above the waist which contains at least 50 percent daylight fluorescent color.

Persons required to wear fluorescent color clothing that hunt from a ground blind that has four sides, a top and is placed 4 feet or less above the ground must display, on or within 25 feet of the blind, a cap of solid daylight fluorescent orange or daylight fluorescent pink color or a panel, band, strip, or garment containing at least 250 square inches (approximately 16 inches by 16 inches) of solid daylight fluorescent orange or daylight fluorescent pink color.

Be aware that:
- Property owners and their spouses and children (while hunting on the property owned) are required to wear fluorescent color clothing.
- Those who hunt with archery equipment during the Junior Deer Hunting Days, Deer Firearms and Deer Muzzleloader Seasons are required to wear fluorescent color clothing.
- Deer archery hunters hunting in Allegany, Frederick, Garrett and Washington counties during the open black bear season are required to wear fluorescent color clothing.

Those exempt from the requirement of wearing fluorescent color clothing are:
- except as noted above, a person who hunts deer during the Deer Archery Season.
- a person authorized by a Falconry Permit who hunts game birds or mammals using falcons, hawks or owls.
- a person who hunts or accompanies, aids or assists another person hunting the following species:
  - brant
  - geese
  - coot
  - rails
  - crow
  - snipe
  - dove
  - wild turkey
  - ducks
  - fur-bearing mammals
Presentation of a Certificate of Competency

The Department of Natural Resources, Safety Education and Outreach Unit provides Hunter licenses. The Natural Resources Police, Safety Education and Outreach Unit provides Hunter Education Courses (see below for addresses).

Hunting Licenses and Prices

Full Season Hunting Licenses are valid from the day they are issued through the next July 31. A hunting license year is August 1 through the next July 31.

Be aware that a hunting license holder is required to have a printed paper copy or electronic copy of their hunting license in their possession while hunting.

NEW- An Apprentice Hunting License is now available for first time hunters. This one-time license is available to both residents and nonresidents who have never hunted before. Satisfactory completion of a short, online hunter safety course is required prior to purchasing the license and the apprentice hunter is required to hunt with a resident at least 18 years old who possesses a valid Maryland hunting license. The Natural Resources Police, Safety Education and Outreach Unit provides Hunter Education Courses (see below for addresses).

Hunter Education and Safety Requirement

To hunt or purchase a hunting license, state law requires:

• Presentation of a Certificate of Competency in Firearms and Hunting Safety (required of all first time hunters), or
• Certification that you held a hunting license issued prior to July 1, 1977, or
• Certification that you hunted on private property prior to July 1, 1977, and were legally exempt from purchasing a hunting license, or
• Certification that you are purchasing a nonresident 3-day license (pg. 55) and will only hunt waterfowl.

Exceptions: Compliance with the Hunter Education and Safety Requirement does not apply to those who are hunting only waterfowl with a Nonresident 3-day Waterfowl and Small Game License (pg. 55) and those shooting under a Regulated Shooting Area Hunting License who are not hunting wild or free flying captive-raised mallards (see Regulated Shooting Area Hunting License, pg. 55).

The Natural Resources Police, Safety Education and Outreach Unit provides the Hunter Education Course required to obtain the Certificate of Competency in Firearms and Hunter Safety. In addition to traditional classroom courses, an online course is available for those age thirteen and older that requires a mandatory one day Hunter Education Field Day Workshop.

Information about Hunter Education Courses, Boating Safety Education Courses and Trapper Education is available from the Maryland Natural Resources Police, Safety Education and Outreach Unit. 305 Marine Academy Drive, Suite 1, Stevensville, MD 21666, 410-643-8502 and by visiting the website at dnr.maryland.gov/hrp/Pages/default.aspx

Note: RESIDENT Junior Hunters (under 16 years of age) are entitled to a one-time FREE annual hunting license, Archery Stamp and Muzzleloader Stamp upon successful completion of a Hunter Education Course. Please bring or fax the form provided by the course instructor to any Licensing and Registration Service Center (pg. 6). A Maryland resident who completes a Hunter Education Course in another state may contact a Licensing Service Center for the required application form.

Full Season Hunting Licenses

A Full Season Hunting License allows a person to hunt all legal game birds and mammals that are in season. There are additional stamps or permits required for hunting deer, migratory game birds, furbearers and bear (see each game section for its requirements).

Resident Apprentice Hunting License $10
For first-time Maryland resident hunters of any age who never held a Maryland hunting license.
A person may not purchase an Apprentice Hunting License if they have previously obtained any hunting license in Maryland.

Use of an Apprenticeship Hunting License requires the following:

• Successful completion of a short, online hunter safety course is required prior to purchasing this license.
• Appropriate stamps are needed to hunt migratory birds (pg. 37) and deer (an Archery Stamp, pg. 20 and a Muzzleloader Stamp, pg. 21).
• The apprentice hunter must be accompanied and directly supervised by a Maryland resident at least 18 years old who possesses a valid Maryland non-apprentice hunting license.
• The apprentice and mentor hunter must hunt in close proximity so that the mentor can take immediate control of the apprentice hunter’s hunting device.
• The apprentice hunter can hunt unaccompanied if the full hunter safety course was taken and a Certificate of Competency in Firearms and Hunting Safety was acquired.

Nonresident Apprentice Hunting License $20
For first-time non-resident hunters of any age who never held a Maryland hunting license. Applicants must comply with the requirements listed above.

Resident Regular Hunting License $24.50
For Maryland residents age 16 to 64.

Resident Junior Hunting License $10.50
For Maryland residents under 16 years of age. Written permission of parent or guardian is required.

Resident Senior Hunting License $5
For Maryland residents age 65 and above. It may be purchased in the calendar year in which a resident attains the age 65.

HUNTING LICENSES

NATIONAL HUNTING AND FISHING DAY

The Department of Natural Resources will be sponsoring the eleventh annual Maryland’s Celebration of National Hunting and Fishing Day on Saturday, September 22, 2018. The event will be held at the Izaak Walton League of America in Washington County located at 12759 Independence Rd., Clear Spring, MD 21722. Open to the public, this FREE EVENT will run from 10 a.m. to 4 p.m. This family oriented day offers fun and educational hands-on activities that everyone will enjoy. It is a great way to introduce young people and newcomers to outdoor sports, while teaching them about the important role that hunting and fishing play in Maryland’s wildlife conservation programs. A few of the fun and challenging hands on activities participants can try include archery, target shooting and clay shooting on the grounds with skilled instructors. There will be displays of hunting and fishing equipment, outdoor and hunting related organizations and demonstrations of outdoor skills.

For more information, visit dnr.maryland.gov/wildlife/Pages/hunt_trap/NHFD.aspx or contact Chris Markin at 410-221-8838 X105 or christopher.markin@maryland.gov.
**Senior Lifetime Consolidated License**

This license is no longer available for purchase. Persons who already hold this license are “grandfathered” and:
- Do not need to purchase the Senior Hunting License, Archery or Muzzleloader Stamps.
- Must buy a Bonus Antlered Deer Stamp to hunt a bonus antlered deer.
- Must purchase a Maryland Migratory Game Bird Stamp to hunt migratory game birds.
- Must buy a Managed Hunt Permit (where required).
- Must purchase a Furbearer Permit to hunt or chase furbearers.
- Hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 32–33).

**Nonresident Hunting License** .......... $130

For hunters that are not Maryland residents and are age 16 to 64.

**Nonresident Junior Hunting License** ......................... $32.50

For hunters that are not Maryland residents and are under 16 years of age. Written permission of parent or guardian is required.

**Nonresident Senior Hunting License** ....................... $65

For hunters that are not Maryland residents and are age 65 or older. This license may be purchased in the calendar year in which a nonresident attains the age of 65.

**Nonresident Trapping License** ............ $25.50

This license is required for nonresidents to trap furbearers (pg. 48) in Maryland in addition to a Nonresident Hunting License and an Individual Furbearer Permit.

**Nonresident Junior Hunting License** ......................... $32.50

For hunters that are not Maryland residents and are under 16 years of age. Written permission of parent or guardian is required.

**Nonresident Senior Hunting License** ....................... $65

For hunters that are not Maryland residents and are age 65 or older. This license may be purchased in the calendar year in which a nonresident attains the age of 65.

**Other Hunting Licenses**

**Nonresident 3-Day Waterfowl and Small Game License** ............. $45

- This license allows nonresidents of Maryland to hunt all legal game in season except deer, bear and turkey for three consecutive legal hunting days.
- A Maryland Migratory Game Bird Stamp is required to hunt migratory game birds with this license.
- A Federal Migratory Bird Hunting and Conservation Stamp is required to hunt waterfowl and coots with this license.

**Regulated Shooting Area Hunting License** ....................... $6

This license allows a person to shoot captive-raised game birds on a state-licensed Regulated Shooting Area only.

- A Regulated Shooting Area Hunting License and the purchase of a Maryland Migratory Game Bird Stamp allows a person to shoot tower-released, flighted mallards on a Regulated Shooting Area.
- This license cannot be used to hunt wild or free-flying, captive-raised waterfowl on a Regulated Shooting Area.

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• To hunt free-flying, captive-raised mallard ducks or wild waterfowl on a state-licensed Regulated Shooting Area a hunter must possess a Maryland hunting license, the printed validation showing proof of purchase of the Maryland Migratory Game Bird Stamp and Harvest Information Program certification and a Federal Migratory Bird Hunting and Conservation Stamp or its proof of purchase (if over the age of 15).
• A Regulated Shooting Area Hunting License is not required if you have a valid Full Season Hunting License.
• Hunters on Regulated Shooting Areas may shoot captive-raised game birds on Sundays.

HUNTING LICENSES

• Deer and turkey hunters must keep a record of their confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 32-33).

Members of the Armed Forces Hunting In Maryland
Active duty members of the Armed Forces stationed in Maryland:
• are considered residents of Maryland.
• must comply with the Hunter Education and Safety Requirement (pg. 54).
• must purchase a Resident Hunting License and all required stamps and permits before hunting, unless they are on official leave and possess a copy of their official leave orders.
• while hunting during official leave in Maryland with a copy of their official leave orders:
  » do not need to purchase a hunting license, deer stamps or Managed Hunt Permit.
  » must purchase a Maryland Migratory Game Bird Stamp, a Federal Migratory Bird Hunting and Conservation Stamp and a Furbearer Permit to pursue migratory game birds and furbearers.

Any nonresident serving in the Armed Forces who is on leave in Maryland, but not stationed in Maryland, must purchase a Nonresident Hunting License before hunting.

Who May Hunt Without a Hunting License
All Maryland hunters must comply with the Hunter Education and Safety Requirement (pg. 54).

You are not required to possess a Maryland hunting license if you are:
• a resident of Maryland (or their spouse) who owns property and who hunts only on that property. This also applies to:
  » The landowner’s children and grandchildren if they are under the age of 16.
  » The landowner’s children and grandchildren, and the spouse of the children or grandchildren, regardless of age, if the child, grandchild, or their spouse lives on the property, or has worked on the property for at least 30 days during the preceding 12 months, or manages the property. (Each person must individually qualify under these criteria. To qualify for this exemption, a landowner does not need to live on the property but must be able to prove ownership.)
• A person (or their spouse) who holds land under lease for agricultural purposes (or a sharecropper), and lives on this farmland, and hunts only on this farmland. This also applies to:
  » The lessee’s children and grandchildren if they are under the age of 16.
  » The lessee’s children and grandchildren, and their spouses, if the child, grandchild, or spouse of the child or grandchild, lives on the property, or has worked on the property for at least 30 days during the preceding 12 months, or manages the property.
• A nonresident (or their spouse) who owns a contiguous piece of farmland that is in both Virginia and Maryland and the person’s primary residence is on the Virginia portion of the property. Thus, they may hunt on the Maryland portion of the property without a Maryland hunting license. This also applies to the owner’s children and grandchildren if they are under the age of 16.

Stationary Blind and Blind Site License................................. $20
A Stationary Blind and Blind Site License allows a person to have an offshore waterfowl blind or blind site in Maryland public waters. For Maryland Offshore Waterfowl Hunting information see: dnr.maryland.gov/wildlife/Pages/hunt_trap/offshore_intro.aspx.

Purple Heart Recipients
Maryland residents who were recipients of the Purple Heart Award are eligible for a discounted hunting license and any associated stamps and permits. This year’s discounted rate is 50 percent of the regular price of the license or stamp. These discounted hunting licenses and stamps can only be purchased in person at a Licensing and Registration Service Center (pg. 6). Documentation proving the Purple Heart Award was received by the hunter must be provided at the time of purchase. The Purple Heart medal does not suffice as proof of receiving the award. All other requirements apply, for obtaining a hunting license and stamps.

Complimentary DAV-POW Hunting Licenses
A Complimentary Lifetime Hunting License is available to Maryland residents certified as a former prisoner of war or a 100 percent service-connected disabled American veteran (Veterans Administration documentation is required).
• This free lifetime hunting license is available only at Licensing and Registration Service Centers (pg. 6).
• This license also includes free, lifetime Archery Stamps, Muzzleloader Stamps and Furbearer Permits.
• The Maryland Migratory Game Bird Stamp and Federal Migratory Bird Hunting and Conservation Stamp are required to be purchased annually and are not included with this license.

ONLINE LICENSE SYSTEM

The web-based COMPASS licensing system provides the fastest and greenest way to purchase your hunting license. In addition to our seven Licensing and Registration Service Centers and more than 250 sport license agents, this web-based system is available 24/7 for self-service online purchases. Connect to COMPASS through dnr.maryland.gov/Pages/licensing.aspx.

On your first visit, you will supply your personal information. You will receive a free DNRid number and can then print your free DNRid Card. Your DNRid number is all that will be needed to locate your account for future purchases. Licenses are available for instant printing and an electronic copy is emailed within 30 minutes after purchase if you have provided an email address. Hunting and recreational fishing licenses can be reprinted at any time, free of charge. Hunters can print additional Big Game Harvest Records and check your harvest, both free, through COMPASS online.
• A Maryland resident serving in the Armed Forces that is on official leave in Maryland (whether stationed in Maryland or outside Maryland) and possesses a copy of official leave orders while hunting.

• A person serving in the Armed Forces who has a service-connected disability and possesses a valid military identification while hunting.

• A person who is a retired former member of the Armed Services and hunting on farmland that is in active farming status and owned by the person or the person’s spouse, child, child’s spouse, parent, grandparent, sibling, niece or nephew. A retired former armed forces member who hunts on farmland without a hunting license must possess the retired military identification card and written permission from the owner of the farm property specifying the relationship of the person to the owner of the property.

Be aware that hunters not required to have a license:

• must obtain a free DN Rid number available through the COMPASS portal at compass.dnr.maryland.gov OR any Licensing and Registration Service Center (pg. 6) OR a Sport License agent.

• must keep a record of their deer and turkey confirmation numbers by using the Big Game Harvest Record provided with their license, creating their own record or storing a record electronically on their mobile device. Proof of harvest must be furnished upon request. See Deer and Turkey Tagging and Checking (pgs. 32-33).

• must have Maryland Migratory Game Bird Stamp to hunt migratory game birds.

• must possess the Federal Migratory Bird Hunting and Conservation Stamp to hunt waterfowl and coots.

• must obtain a Furbearer Permit to hunt, trap or chase any furbearer.

• are not required to purchase Archery Deer Stamps, Muzzleloader Deer Stamps or Bonus Antlered Deer Stamps.

Nonresidents of Maryland who own property in the state and hunt on that property are required to purchase a Nonresident Hunting License and all other appropriate stamps and permits.

Individuals who are exempt from Maryland hunting license requirements are subject to all state and federal laws and regulations relative to hunting and trapping.

**Universal Disability Pass**

Hunters with mobility impairments may obtain a free Universal Disability Pass that will allow them to hunt from a vehicle in designated areas. Applications are available from the website dnr.maryland.gov/Documents/vehiclept.pdf. See Public Hunting Lands (pgs. 60-63) for areas that have provisions for the mobility impaired. Please contact each area for their specific conditions.

**Purchasing Your Hunting Licenses, Stamps and Permits**

A DN Rid number is required to obtain hunting and trapping licenses, stamps and permits.

A DN Rid Card and number, hunting licenses, stamps, permits and Big Game Harvest Records are available through:

• the COMPASS portal at dnr.maryland.gov/Pages/licensing.aspx.

• Licensing and Registration Service Centers- Services, hours, addresses and phone numbers are listed on page 6.

• Sport License Agents- A list of agents is available at: dnr.maryland.gov/Pages/licensing.aspx and your local Licensing and Registration Service Center can provide the location for Sport License agents near you.

You may obtain a hunting license 24 hours a day, seven days a week through the COMPASS portal at dnr.maryland.gov/Pages/licensing.aspx. If you provide an email address, a copy of your license will be emailed to you 30 minutes after purchase. The license immediately authorizes your participation in all purchased activities, including deer and turkey hunting. Supporting documents for some privileges will be mailed. Payment can be made by electronic check, Visa, Master Card or Discover.

You may obtain a Hunting License Application by calling or visiting a Licensing and Registration Service Center or from the website: dnr.maryland.gov/Pages/licensing.aspx. Complete all applicable sections and mail it with the appropriate fee to any Licensing and Registration Service Center (pg. 6). Applicants for nonresident licenses are required to submit a copy of their driver’s license, voter registration card or home state hunting/trapping license.

**Lost or damaged hunting licenses** can be reprinted for free. Call any Licensing and Registration Service Center or log into your account at compass.dnr.maryland.gov.

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M.A.K.I.N.G.
Hunting Safety Tips

Tree stands can be dangerous if they are used incorrectly or carelessly. Tree stand accidents are the leading cause of hunter injuries in Maryland. This follows the national trend in that over 50 percent of all hunting accidents are tree stand related. Most tree stand accidents occur in transition from a climbing device to the tree stand and from the tree stand onto the climbing device. Other injuries occur when the tree stand fails or from the incorrect installation of a manufactured stand. Please follow these safety tips. Your life or livelihood may depend on it.

- Always read, understand and practice the manufacturer’s recommendations before using any climbing equipment or tree stand.
- Check and repair all tree stands and climbing equipment every year before hunting.
- Use updated equipment. Newer tree stand equipment is solid, safe and secure.
- Always practice installing a hang-on tree stand at ground level before attempting an elevated installation.
- Always use a full body safety harness/fall restraint system when climbing a tree or in a tree stand. Never use a waist belt or rope as a substitute for this safety equipment.
- Only climb healthy trees.
- Use your climbing device or tree stand for support; branches may give way under your weight.
- Use three points of contact with the tree or climbing device for a secure hold.
- Climb higher than your stand and step down onto it. Climbing up into the stand can dislodge it causing a fall.
- Wear boots with non-skid soles. Steps or platforms may be slippery in rain, sleet, or snow.
- When using a two piece climbing stand, make sure to connect the two pieces with a strap or rope to prevent the bottom portion from dropping away.
- Never carry anything while you are climbing. Use a haul line to get hunting devices and other equipment into and out of your stand. Make sure guns and crossbows are unloaded and broadheads are covered prior to raising or lowering them with a haul line.
- As a precautionary measure, clear the ground of debris below your stand and climbing device.
- If you are sleepy, climb down from your stand and hunt from the ground.
- Leave a hunting plan with a responsible adult or where rescuers will find it.

Include specifically where you will hunt and when you will return. Include a map to better explain your location.
- Keep a survival pack with you that includes a whistle, cell phone, flashlight and a basic first aid kit.
- Never hunt from a tree stand without using a full body safety harness.
- More information on tree stand safety is available at tmastands.com.

Firearms Safety Tips

- Treat every gun as if it were loaded. Never play with a firearm.
- Never point a gun at anything you don’t want to shoot.
- Always control the muzzle direction in case of a fall.
- Keep the barrel and action clear of obstructions. Carry only the proper ammunition for your firearm.
- Be sure of your target and what is beyond it. Always know the identifying features of the game you hunt.
- Unload guns and open the action when not in use.
- Never climb a tree or jump a ditch with a loaded gun. Never pull the gun toward you by the muzzle.
- Never shoot a bullet at flat, hard surfaces or water.
- Store guns and ammunition separately, beyond the reach of children and careless adults. Use trigger locks.
- Never use alcoholic beverages or medications that cause drowsiness before or during the use of a firearm.

Crossbow Safety Tips

- Maximum effective range is 40 yards.
- Know exactly where the arrow will hit before you pull the trigger (practice, practice, practice).
- Never walk or climb a tree with a crossbow cocked and loaded with an arrow.
- Always use manufacturer recommended arrow weights.
- Practice with the same type broadhead you plan to hunt with.
- Keep your fingers and thumb down on the crossbow forearm out of the path of travel for the string and cables.
- Always identify your target and background before you shoot.
- Never shoot if there is a doubt about the shot.
- Never shoot if the animal is alert and excited.

- Unload or uncock your crossbow before transporting. An unloaded crossbow does not have a bolt or arrow in the firing position. Uncock it by using an uncocking device or by shooting into a safe backstop.

Turkey Hunting Safety Tips

Follow these suggestions to ensure a safe turkey hunting experience:
- Leave the area if you suspect there’s another hunter already working the same bird.
- Resist the urge to stalk turkey sounds as they could be made by another hunter.
- Select a spot that is in open timber rather than thick brush: wearing camouflage clothing and eliminating movement is more critical to success than hiding in heavy cover.
- Sit against a large stump, blow-down, tree trunk or rock that is wider than your shoulders and higher than your head when calling wild turkeys.
- Never wear bright colors, especially not red, white, blue or black because these are the colors of a wild turkey gobbler. Watch out for red, white or blue on your socks, t-shirts, hooded sweatshirts, hats, bandannas etc. Wear dark undershirts and socks, and pants long enough to be tucked into boots.
- Remain still and speak in a loud, clear voice to announce your presence to other hunters if necessary. Never move, wave or make turkey sounds to alert another hunter of your presence.
- Keep your hands and head camouflaged when calling.
- Maintain a clear field of view when using a camouflage blind or netting.
- Ensure your decoy is not visible when you are transporting it. Stash the decoy in your vest and make sure the head is not sticking out.
- If you harvest a wild turkey during your hunting trip, you should cover the bird’s head and body when carrying it out from your hunting spot.
- Put your gun’s safety on and approach the downed bird with your firearm pointed in a safe direction after firing. Never run with a firearm.
- Use extreme caution if using a turkey decoy or any part of a decoy to shield your approach to a turkey. This action could draw the attention of another hunter and lead to an accident.
JUNIOR HUNTER CERTIFICATES

Junior Hunter Certificates are available through the Department of Natural Resources Junior Hunter Certificate Agents. Junior Hunters (age 16 and under) are eligible for these special commemorative certificates for their deer, turkey or bear taken during the 2018–2019 hunting seasons. Certificates are available through the Official Junior Hunter Certificate Agents listed below.

For more information visit the website at: dnr.maryland.gov/huntersguide/Pages/JrHunter_certprogram.aspx

FREE CENTRAL REGION PUBLIC HUNTING PERMIT

Required for certain public hunting areas in Baltimore, Carroll, Cecil, Harford, Howard, Montgomery counties and Kent County for Millington WMA (Canada goose and spring turkey hunting). To obtain the free Central Region Public Hunting Permit apply online at dnr.maryland.gov/wildlife/Pages/publiclands/wmacentral.aspx. Please call the Gwynnbrook Office at 410-356-9272 between 7:30-11:30 a.m. with questions or for instructions on how to apply by mail or in person.

FREE SOUTHERN REGION PUBLIC HUNTING PERMIT

Available for most public hunting areas in Anne Arundel, Calvert, Charles, Prince George’s and St. Mary’s counties. You can now apply for the Southern Region Hunting Permit online. For information, go to dnr.maryland.gov/wildlife/Pages/publiclands/wmasouthern.aspx. For questions regarding specific areas and other methods to apply, please call the Myrtle Grove office at 301-733-0373 between 8 a.m.- noon.
PUBLIC HUNTING LANDS

Public Hunting Lands

Public hunting lands consist of Cooperative Wildlife Management Areas, Fishery Management Areas, Maryland-National Capital Park and Planning Commission managed lands, State Forests including Chesapeake Forest Lands, State Parks (which include National Environment Areas and Natural Resources Management Areas), Wildlife Management Areas and other county, federal, municipal and state properties that allow hunting. The following bullets and list contain information about those public hunting lands managed by the Department of Natural Resources.

- Hunting and trapping is permitted in accordance with state and federal laws and the restrictions for each area. Only temporary stands and blinds may be used and must be removed at the end of each day.
- Target shooting is permitted only at designated shooting ranges.
- The use of hunting dogs is permitted.
- Possession or use of hunting devices is prohibited in state forests and state parks outside of regular open hunting seasons.
- On Chesapeake Forest Lands an individual may not hunt within 150 yards of an occupied building or camp and within 150 feet of any exterior Chesapeake Forest Lands boundary. See dnr.maryland.gov/forests/Pages/chesapeakeforestslands.aspx for maps, conditions, regulations and information on CFLs.
- Maps of public hunting lands are available on the Department of Natural Resources website (dnr.maryland.gov). A consolidated listing of areas for hunters with mobility impairments can also be found on this website at dnr.maryland.gov/publiclands/Pages/accessibleactivities.aspx?activity=AccessibleHunting.
- Hunters should contact the appropriate managing authority for information on public hunting opportunities not listed here, such as National Wildlife Refuges, military installations, or other government-owned properties.
- CFL - Chesapeake Forest Land
- CWMA - Cooperative Wildlife Management Area
- FMA - Fishery Management Area
- MNCPPC - Maryland-National Capital Park and Planning Commission
- NEA - Natural Environment Area
- NRMA - Natural Resources Management Area
- WMA - Wildlife Management Area

ALLEGANY


McCoole FMA: 16 acres. Includes boat ramp to North Branch Potomac River 301-334-8218.

Anne Arundel

Sandy Point State Park: Waterfowl hunting at designated sites during the third split of the waterfowl season only. Boat access only. Reservation required. 301-743-5161.


Baltimore

Gunpowder Falls State Park: 3,000 acres. Includes Harbor, Gwynns Ferry, North Point, and Patapsco Valley State Parks.

- Hammerman, Hart-Miller Island: Waterfowl blinds by lottery and/or by daily reservation. 410-356-9272 call between 7:30 a.m.–11:30 a.m.
- Sweet Air Area: Managed deer hunt (shotgun) by lottery, see page 27. 410-356-9272 call between 7:30 a.m.–11:30 a.m. or 410-992-2897;
- Hereford Area: Deer archery hunting only. Reservations required Sept. – Nov. 410-329-6809.

Gwynnbrook WMA: 35 acres. Deer hunting only. 410-356-9272 call between 7:30 a.m.–11:30 a.m.

Liberty Watershed: 9,200 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30 a.m.–11:30 a.m.

Loch Raven Watershed: 1,600 acres. Deer archery hunting only. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30 a.m.–11:30 a.m. or 410-992-2897.

Patapsco Valley State Park: (For Mercer property see Carroll County) 3,760 acres. Deer archery hunting only. 410-356-9272 call between 7:30 a.m.–11:30 a.m., Park information: 410-461-5005.

Prettyboy Watershed: 7,380 acres. Archery hunting only for all game species. No waterfowl hunting. Archery hunting permit available on page 63 or online at dnr.maryland.gov. 410-356-9272 call between 7:30 a.m.–11:30 a.m.

Soldiers Delight NEA: 1,425 acres. Deer hunting by permit only. 410-356-9272 call between 7:30 a.m.–11:30 a.m.

Calvert


Calvert Cliffs State Park: 950 acres. Free permit required for waterfowl hunting zone. 301-743-5161 or 301-888-1410.

Flag Ponds Park CWMA: 100 acres. Deer archery hunting only. Opens to hunting the Monday before the late Muzzleloader Season split. Reservation required. 301-743-5161.

Hall Creek NRMA: 275 acres. Reservation required for waterfowl blind. 301-743-5161.

Huntingtown Area of King’s Landing NRMA: 960 acres. Hunting within King’s Landing NRMA is allowed only in the Huntingtown Area which is north of Cocktown Creek. Hunting is not permitted in the Calvert County managed King’s Landing Park. Reservation required for waterfowl blinds. 301-743-5161.

Parkers Creek WMA: 1,810 acres. Deer hunting only. Archery, Muzzleloader and Firearms Seasons. Permit and reservation required. 301-743-5161 for additional information.

Caroline

Aylton Tree Nursery: 5 acres. Dove hunting by lottery only. Limited to youth age 15 and under with unarmed licensed adult. Limited to 4 junior hunters per day. Application (see page 41) due by 3 p.m. August 24, 2017. Drawing August 23, 2018. 410-673-2467, dnr.maryland.gov/forests/Pages/nursery.aspx.


Merrick Road Complex CFL: 417 acres. 410-632-3732.

Meserger Branch Complex CFL: 344 acres. 410-632-3732.

Seipp Complex CFL: 30 acres. 410-632-3732.

CARROLL

Avondale WMA: 180 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Hahn CWMA: 25 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.–11:30a.m.

Hanover Watershed CWMA: 337 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Maring CWMA: 237 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Morgan Run NEA: 425 acres. Deer archery and muzzleloader hunting by permit only. 410-356-9272 call between 7:30a.m.–11:30a.m.

Patapsco Valley State Park: See Baltimore County. Mercer Property – 127 acres. Deer archery and muzzleloader hunting by permit only. 410-356-9272 call between 7:30a.m.-11:30a.m. between 7:30a.m.-11:30a.m.

Sawmill CWMA: 600 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Speigel CWMA: 250 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Woodbrook CWMA: 522 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

CECIL

C & D Canal Lands: 410-356-9272 call between 7:30a.m.–11:30a.m.

Bethel: 400 acres. Archery hunting only for deer.

Courthouse Point: 315 acres. Archery hunting only for deer.

Elk Forest: 242 acres.

Grove Neck: Waterfowl only from two blind sites on the Sassafras River. No on site boat access available.

Stemmers Run: 750 acres. Boat access restricted to waterfowl hunting only. Closed until further notice.

Welch Point: 77 acres.

Earleville WMA: 195 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.


Elk Neck State Park: 550 acres. Deer and waterfowl hunting by permit only. 410-356-9272 call between 7:30a.m.–11:30a.m.

DORCHESTER

Fair Hill NRMA: 5,000 acres. Deer archery hunting and raccoon hunting. Managed deer hunt (shotgun) by lottery, see page 27 for application. 410-356-9272 call between 7:30a.m.–11:30a.m. Area information: 410-398-1246.

Grove Farm WMA: 744 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Old Bohemia WMA: 975 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

CHARLES

Blossom Point CWMA:

Waterfowl blind sites. Boat access only. Reservations required. 301-743-5161.

Cedar Point WMA: 1,920 acres. Reservations required for waterfowl blinds/blind sites. 301-743-5161.

Cedarville State Forest: 1,100 acres. Sign-in required. 301-743-5161.

Chapel Point State Park: 550 acres. The mobility impaired hunting area is close for the 2018-2019 hunting seasons. 301-743-7613 or 301-888-1410.

Chapman State Park (Mt. Aventine Parcel): 25 acres. Waterfowl by boat access only. Permit and sign-in required. 301-743-5161.


Doncaster Demonstration Forest: 1,700 acres. 301-743-5161.

Indian Creek NRMA: 680 acres. 301-743-5161.

Myrtle Grove WMA: 4,460 acres. (includes tracts formerly known as Chapman, Pomfret and Mattawoman NEA) 301-743-5161.

Nanjemoy WMA: 1,806 acres (general hunting), 140 acres (archery only). Reservations required for waterfowl blind site. 301-743-5161.

Riverside WMA: 394 acres. Reservation required for waterfowl blind site. 301-743-5161.


Zekiah Swamp NEA: Waterfowl hunting only. Boat access only. Reservations required. 301-743-5161.

DORCHESTER

Sunday hunting is allowed for the Spring Turkey Season on Dorchester County public lands.

Baumgartner-Southam

Complex CFL: 210 acres. 410-632-3732.

Fishing Bay WMA: 30,376 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Hoernicke-Oliphant Complex CFL: 368 acres. 410-632-3732.

Insley Complex CFL: 450 acres. 410-632-3732.


Lewis Complex CFL: 1,500 acres. 410-632-3732.


Marshy Hope Complex CFL: 3,378 acres. 410-632-3732.

Nanticoke River WMA: See Wicomico County.

Tar Bay WMA: 12 acres. Waterfowl (water access only). 410-376-3236.


FREDERICK


Frederick City Watershed CWMA: 7,300 acres. Free permit required to hunt furbearers at night. 301-842-2702.

Gravel Hill Swamp WMA: 65 acres. Archery hunting only. 301-842-2702.

Heater's Island WMA: 65 acres. Archery hunting only. 301-842-2702.


Stoney Demonstration Forest: 318 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Susquehanna State Park: See Baltimore County.

Rocks State Park:

• Deer Creek Area: 120 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.–11:30a.m.

• Cameron Area: 130 acres. Deer archery hunting only. 410-356-9272 call between 7:30a.m.–11:30a.m.

HOWARD

Hugg-Thomas WMA: 276 acres. 410-356-9272 call between 7:30a.m.–11:30a.m.

Patuxent River State Park: See Baltimore County.

Patuxent River State Park: 5,000 acres. 301-924-2127
### PUBLIC HUNTING LANDS

#### KENT

- **Millington WMA:** 3,943 acres. General hunting with daily sign-in. 410-928-3650. Closed season for bobwhite quail. Free Central Region Public Hunting Permit and reservation required for spring turkey hunting and waterfowl blinds during migratory Canada goose season. 301-356-9272, call between 7:30a.m.–11:30a.m. 1,000 acres for general hunting and 2,000 acres.

**Sassafras NRMA:** 1,000 acres. General hunting with restrictions. Migratory goose hunting by lottery only. Restrictions and applications available online at [dnr.maryland.gov](http://dnr.maryland.gov). 410-820-1668.

#### MONTGOMERY

- **Cherrington CWMA (MNCPPC):** 275 acres. Deer hunting only. 410-356-9272 to call between 7:30a.m.-11:30a.m. 927 acres of the Patuxent River State Park.

- **Patuxent River State Park:** Open to hunting during: Youth Waterfowl Hunting Days (for persons ages 16 or younger); October duck season on opening day and any Saturday; November duck season on opening day, Saturdays and Thanksgiving; December/January duck season on opening day, Fridays, Saturdays, Christmas Day, New Year's Day and Martin Luther King Day. The impoundment will be closed to hunting on all other days. Lottery permit required for opening day of each duck season segment. Lottery application available online at [dnr.maryland.gov](http://dnr.maryland.gov). Application deadline is Sept. 10, 2018. Motorized boats, except those powered by electric motors, are prohibited in the impoundment between October 1 and March 31. 410-543-8223.

- **Bowen WMA:** 300 acres. Waterfowl and rail hunting only. Reservations required. Boat access only. 301-743-5161.

- **Bowen WMA:** 500 acres. Managed Deer Hunt Permit and reservation required for bow hunting only. 301-743-5161.

- **Bowie WMA:** 2,500 acres. Deer Archery Season hunting only; open Oct. 15 – Jan. 31. Waterfowl hunting by boat only in the third split of the season. 301-743-5161.

- **Point Lookout State Park (Jacobs Tract Only):** 240 acres. Deer and waterfowl hunting only. Hunters must use archery equipment during the early muzzleloader season. Waterfowl hunting at designated sites only. Access by boat only. 301-872-5688.

- **St. Clement’s Island State Park:** 63 acres. Rabbit and waterfowl hunting only. Free permit required for waterfowl hunting zone – Contact 301-743-5161. Accessible only by boat. Park information 301-872-5688.

- **St. Mary’s Lake:** Waterfowl hunting at designated sites only. Access by boat only (no gas motors). Permit and reservation required. 301-743-5161. Park information 301-872-5688.

- **St. Mary’s River State Park:** 2,200 acres. 301-872-5688.

#### TALBOT

- **Seth Demonstration Forest CFL:** 121 acres. Deer archery hunting only. 410-632-3732.

### Key

- Public archery range
- Provisions to hunt from a vehicle, call each area for other conditions that may apply
- Managed Hunt Permit required for certain department lands (See Deer Hunting, page 26)
- For free permit required
- Public shooting range
- Daily sign in required
- Trapping allowed by permit
- Limited Sunday hunting allowed
Greenbrier State Park
500 acres. Free permit required to hunt furbearers at night. Hunting permitted Monday-Saturday. 301-791-4767

Indian Springs WMA
6,596 acres. 301-842-2702.

Prather’s Neck WMA
205 acres (general hunting), 10 acres (archery hunting only). 301-842-2702.

Sideling Hill WMA
3,100 acres. 301-842-2702.

South Mountain State Park
2,885 acres (general hunting), 170 acres (archery only). Hunting permitted Monday-Saturday on designated state owned property; call for areas. Hunting prohibited on National Park Service property. 301-791-4767.

Woodmont NRMRA
2,400 acres. Hunting permitted Monday-Saturday. 301-842-2155.

WICOMICO
Athol Complex CFL
682 acres. 410-632-3732.

Aughty Naughy Complex CFL
1,243 acres. 410-632-3732.

Ellis Bay WMA

Fair Meadow Complex CFL
362 acres. 410-632-3732.

Greenhill Complex CFL
3,209 acres. 410-632-3732.

Johnson WMA
468 acres. Furbearer trapping permits issued by bid process. Deer hunting with bow only. 410-543-8223.

Lathrop Complex CFL
Waterfowl hunting only along shoreline north of Stump Gut. 410-632-3732.

Nanticoke River WMA
410-376-3236.

Calloway Wharf (Dor.)
55 acres. Water access only. 410-376-3236.

Lower Marshyhope Swamp (Dor.)
415 acres. Water access only. Furbearer trapping permits issued by bid process.

Sharptown Dunes (Wic.)
198 acres. Furbearer trapping permits issued by bid process.

Nutter’s Neck (Wic.)
1,587 acres. Furbearer trapping permits issued by bid process.

Wetipquin WMA
100 acres. Furbearer trapping permits issued by bid process. 410-376-3236.

Wicomico Demonstration Forest CFL
3,392 acres. 410-632-3732.

WORCESTER
Assateague State Park

Bethards Tract CFL
33 acres. 410-632-3732.

Buck Harbor Complex CFL
1093 acres located off Stevens Roads. 410-632-3732.

Cordery Complex CFL
588 acres. 410-632-3732.

Creek Complex CFL
686 acres. This complex is comprised of the Creek, Chatham and Tankard Farm tracts. 410-632-3732.

Dunn Swamp Complex CFL
1,146 acres. 410-632-3732.

E. A. Vaughn WMA
2,630 acres. Furbearer trapping permits issued by bid process. Caution squirrel hunters: Delmarva Fox Squirrel may not be hunted. 410-543-8223.

Foster Complex CFL
4,808 acres located off Route 12/Snow Hill Road. 410-632-3732.

Isle of Wight WMA
224 acres. Furbearer trapping permits issued by bid process. Area south of Rt. 90 closed to hunting. 410-543-8223.

Johnson & Johnson Tract CFL
853 acres. 410-632-3732.

John White Tract CFL
349 acres. Located off Spearin Road adjacent to Pocomoke State Forest. 410-632-3732.

Pocomoke River State Forest
18,198 acres. Free permit required for trapping and raccoon hunting. Limited vehicle access. 410-632-3732.

Pocomoke River WMA
1,008 acres. Furbearer trapping permits issued by bid process. 410-543-8223.

Selby Complex CFL
460 acres. 410-632-3732.

Shockley Complex CFL
653 acres. 410-632-3732.

Sinepuxent Islands WMA
25 acres. Boat access only. 410-543-8223.

Timmons Complex CFL
477 acres. 410-632-3732.

Whitesburg Complex CFL
375 acres. 410-632-3732.

ARCHERY HUNTING AT LIBERTY, LOCH RAVEN, AND PRETTYBOY RESERVOIRS

Special rules and regulations for deer hunting are in effect on the Liberty, Loch Raven and Prettyboy Reservoirs. By accepting the permit, the permittee agrees to have read and accepted these rules and regulations governing the Liberty, Loch Raven and Prettyboy Reservoirs established by the City of Baltimore, Director of Public Works.

• Parking or driving motor vehicles of any description except on hard surfaced roads is prohibited.
• No fires are permitted on the watershed areas at any time.
• Hunting is permitted only from one half hour before sunrise to one half hour after sunset.
• No hunting within 50 feet of high water shoreline.
• No hunting is allowed south of Liberty Road (MD Rt. 29) on Liberty Reservoir in Baltimore County.
• Hunters must adhere to all regulations established by the Baltimore City Bureau of Water and Wastewater.
• Hunters are warned against the disposal of refuse and trash on the watershed area, and violators will be prosecuted in accordance with the law.
• Although not recommended by Baltimore City Department of Public Works, the use of patented portable tree stands is permitted.
• Portable tree stands must be removed at the end of each day.
• Masks or other face gear shall be removed upon leaving the woods and when approaching within 100 yards of another person.
• Permits are valid for the entire season for the taking of game, except waterfowl, WITH ARCHERY EQUIPMENT ONLY at Liberty and Prettyboy Reservoirs.
• On Loch Raven Reservoir, the permit is valid for deer hunting only with archery equipment in designated areas.
• It is illegal to bait for deer.
• On Loch Raven Reservoir hunting is prohibited on the Torrey C. Brown Rail Trail/NCRR Trail.
• Baltimore City Department of Public Works regulations allow for use of crossbows on Liberty, Loch Raven and Prettyboy Reservoirs during the entire deer bow season established by the Department of Natural Resources.
• Deer archery hunters hunting during the Junior Deer Hunting Days, Deer Firearms and Deer Muzzle-loader Seasons are required to wear daylight fluorescent color clothing.
• Archery Hunting Permits for Liberty, Loch Raven and Prettyboy Reservoirs are available online at dnr.maryland.gov.

ARCHERY HUNTING PERMIT FOR THE LIBERTY, LOCH RAVEN AND PRETTYBOY RESERVOIRS 2018–2019

Complete the information below and keep this section with your hunting license. This permit must be in your possession while hunting on the above areas.

Name: ____________________________

Address (street): ____________________________

(city, state, zip): ____________________________

DNR ID #: ____________________________

Vehicle Tag(s) #: ____________________________

Issued in cooperation between the Maryland Department of Natural Resources, Wildlife and Heritage Service and the City of Baltimore Bureau of Water and Wastewater.

Maps of the watersheds are available online at dnr.maryland.gov or send a self-addressed, stamped envelope to:

Maryland Department of Natural Resources
3740 Gwynnbrook Ave., Owings Mills, MD 21117

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For $500 per night, per person, we take you on the ultimate Hog Hunt! We use highly modified 4x4 vans equipped with long range FLIR on the roof and large screens and comfortable seating. This allows us to take up to 4 hunters in comfort and cover 1000’s of thousands of acres a night in search of wild hogs to kill. Once we spot them from the van, it turns into bowhunting with an AR. We foot stalk into 60 yards and you try to kill every pig in front of you with an AR with a top of the line Armasight thermal scope. How many will ya get?
## SUNSET & SUNRISE

### SUNRISE AND SUNSET AT BALTIMORE, MD (EASTERN STANDARD TIME)

**SEPTEMBER 2018 THROUGH MAY 2019**

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Source: Nautical Almanac, U.S. Naval Observatory. Daylight Saving Time is included in the chart (in red). These times are for Baltimore, Maryland and are for reference only. Consult local newspaper or other media for actual times in your area.